

Master's Thesis

Scriburg: A Configurable Preferential Web Search Engine

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Declaration

I hereby declare, that I am the sole author and composer of my thesis and that no other sources or learning aids, other than those listed, have been used. Furthermore, I declare that I have acknowledged the work of others by providing detailed references of said work.

I hereby also declare, that my Thesis has not been prepared for another examination or assignment, either wholly or excerpts thereof.

Place, Date

Signature

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I would like to extend my deepest gratitude to Professor Hannah Bast for accepting my topic and her supervision.

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Abstract

Online content analysis is crucial in making informed decisions in today's business landscape. However, existing solutions in this space are often proprietary, needing more transparency in their code and flexibility for customization and scalability. In this thesis, **Scriburg** is introduced, a prototype for a large-scale search engine that can be configured to suit specific user preferences. Scriburg has been developed to crawl efficiently and index web content, offering a range of settings through a user-friendly interface. The system is designed to handle small and large websites, making it adaptable to various scenarios. Scriburg is particularly well-suited for situations where users have a specific interest in a subset of the web, such as a particular domain or a select group of web pages. Despite the significance of web search engines, there remains a need for further academic research focused on developing and designing open-source search engine solutions that can be easily used and extended by a wide range of users.

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1 Introduction

1.1 Motivation

Since the beginning of the Digital Revolution [Rindfleisch, 2020], known as the Third Industrial Revolution, in the latter half of the 20th century, the importance of data has increased as it became the new currency shaping the dynamics of our interconnected world. From social media platforms and e-commerce transactions to information sharing and entertainment consumption, online activities generate enormous amounts of data. The online data is sometimes called the "new oil" or the "new currency," as it impacts almost the same economies and societies as oil. Businesses and organizations understand the power of data as they provide insight into consumer behavior, refine business strategies, and enhance decision-making processes. Furthermore, the rise of artificial intelligence has further amplified the value of Internet data. **Natural Language Processing (NLP)**¹ [Cambria and White, 2014] is becoming a new hot topic as all the giant firms race to create their model; however, data is the fuel to power those models. The more data is collected, the better the model can become. Consequently, collecting, analyzing, and leveraging internet data has become a cornerstone of competitiveness, innovation, and progress in the digital age.

Internet data can be harvested by using automated software programs called **web crawlers** [Madhavan et al., 2008], also known as web spiders or web bots. Their main goal is to discover, retrieve, and **index**² [Lee et al., 1996] information from websites. The applications and use cases of internet crawlers are diverse and valuable; however, the main application that sparked this thesis was **market research**. Businesses use web crawlers to collect data about their competitors, market trends, and consumer opinion. This information helps in making informed business decisions.

Search engines like Google [Brin and Page, 1998], Bing, and DuckDuckGo excel at web crawling and indexing, but businesses, especially in e-commerce, require

¹Natural language processing is an interdisciplinary field that enables computers to understand and manipulate speech.

²Indexing involves the storage of document indexes to enhance the speed and performance of locating relevant documents in response to a search query.

competitive pricing insights beyond standard search results. Google’s parameters, including brand visibility, user location, SEO³ ability and more hidden variables impact document rankings. Different search engines yield unique results, and companies may want to exclude parts of the internet from indexing. Customization to specific domains and use cases, like price comparison, is necessary.

Businesses often seek a subset of the internet relevant to their domain. Indexing and ranking criteria vary by use case, necessitating tailored configurations. Employing domain expertise (ata scientists) is crucial to some businesses. However, data scientists face initial setup challenges and costs. An infrastructure allowing data scientists to use adaptable scripts with minimal programming knowledge would be valuable. Data scientists do not have to reinvent the wheel to adjust a basic search engine and extend it whenever needed.

1.2 Task Definition

Crawler (software that downloads web pages) starts crawling with a seed URL (initial URL) donated as U_1 . Since more than one crawler usually runs in parallel for an n number of crawlers, it yields the following seed URLs set $U = \{U_1, U_2, U_3, \dots U_n\}$. Each crawler has two objectives:

- Each crawler should be able to find new URLs from the seeds URLs U . This means for each URL in U , a set of prospective URLs, $\hat{U} = \{\hat{U}_1, \hat{U}_2, \hat{U}_3, \dots \hat{U}_n\}$, should be found to extend the existing URLs in U , creating $U_{total} = \{U \cup \hat{U}\}$. Iteratively the new found URLs \hat{U} will be visited to find a new set of URLs $\hat{\hat{U}} = \{\hat{\hat{U}}_1, \hat{\hat{U}}_2, \hat{\hat{U}}_3, \dots \hat{\hat{U}}_n\}$ to extend the existing URLs in $U_{total} = \{U \cup \hat{U} \cup \hat{\hat{U}}\}$.
- For each visited URL in U_{total} , download the whole page p content or download only a subset of the page p content known as *documents* denoted as $D = \{D_1, D_2, D_3, \dots D_n\}$.

Furthermore, for a user query q the goal is to return a set of relevant documents R where the relevant documents are a subset of the crawled documents $R \subset D$.

While achieving the two mentioned tasks, a user-friendly interface that configures the search engine implementation should be designed.

³SEO, or Search Engine Optimization, is the practice of optimizing online content and websites to improve their ranking in search engine results.

1.3 Contribution

This thesis aims to answer the following questions:

- What are the challenges and bottlenecks to creating a scalable, configurable search engine?
- Can a similar existing tool be surpassed?
- How does changing the configurations provided by the user interface affect the results in the crawling and indexing accuracy?
- Can a User Interface (UI) be created that intuitively allows users to crawl and index targeted websites from the internet?
- How well do crawlers react to different websites with different DOM⁴ structures?
- Can the indexing and crawling processes be integrated into the same tool?
- Can meaningful evaluation metrics for the implemented search engine be identified?

1.4 Chapter Overview

The organization of this thesis is as follows:

- Chapter 2 dives into the prior research that serves as the foundation for this thesis.
- Chapter 3 clarifies the essential theoretical background for understanding this thesis's fundamental concepts.
- Chapter 4 presents an overview of the system's architecture and design, describing the implementation of the crawling process and addressing the challenges faced in the process.
- Chapter 5 discusses the process of crawling and indexing datasets used for evaluation and the methodologies employed for conducting the evaluation.
- Chapter 6 summarises the findings and future research opportunities.

⁴The DOM (Document Object Model) is a programming interface that represents the structure of a web page as a tree of objects, enabling developers to interact with and manipulate web page elements using scripting languages like JavaScript.

2 Related Work

This chapter examines commercial and open-source solutions that provide functionalities similar to Scriburg's. In Section 2.1, a collection of currently available web crawlers will be presented. Section 2.2 provides an overview of the architecture of the Google search engine, as some of its fundamental architectural concepts will be adapted with certain modifications.

2.1 Existing Web Crawlers

The concept of web crawling dates back to the early 1990s when the World Wide Web [Berners-Lee et al., 1994] was still in its infancy.

WebCrawler, created by Brian Pinkerton in 1994 [Pinkerton, 2000], is considered the first actual web crawler-powered search engine. One of the significant innovations of WebCrawler was its **full-text**¹ searchability. This capability made it famous and highly functional.

Over the past few decades, web crawlers have evolved significantly, adopting various designs and implementations to crawl and index the internet. They have adapted to address emerging challenges and complexities, such as handling dynamic content, user interactions, authentication, and ethical concerns. Notably, **Google** is a state-of-the-art search engine dominating the entire market. As of 2023, Google controls a market share of approximately 84% [Statista, 2023], surpassing its closest competitor, Bing, by a significant margin of 75%. Bing, a well-known search engine developed by Microsoft, has garnered increased attention recently. Nevertheless, given Google's dominance over other search engines, it is reasonable to focus on its solutions and overlook the rest. Furthermore, Google makes some research papers available online, a practice that has yet to be observed among other search engines like Bing, making it easier for us to study it.

Although the previously mentioned search engines offer a wide range of features and are used as generic crawlers to fetch all web pages from the entire internet, they

¹Full-text search involves electronically searching through extensive text data and retrieving results that contain either some or all of the words from the query.

still need to be more general and can not be used and configured to specific personal use cases. Moreover, the most powerful search engines are not free; nobody can clone and modify as they wish. Section 2.2 will explain Google’s robust infrastructure, which will be used as a starting point for the Scriburg search engine. However, it must be extended by adding a user interface to make it configurable.

Since using a general search engine like Google directly is currently not an option, data scientists employ various tools to crawl and parse internet content. Each tool has its advantages and disadvantages, depending on distinct use cases. The following list summarizes several widely recognized crawling tools and explains how the proposed solution in this thesis distinguishes itself from them.

Beautiful Soup [Richardson, 2007]: An open-source library that stands out as a widely used web scraping library that simplifies retrieving data from HTML and XML documents. Beautiful Soup demonstrates exceptional proficiency in parsing HTML documents, streamlining the task of retrieving particular components like headings, paragraphs, tables, and links. Beautiful Soup is not a search engine. It lacks the most fundamental search engine components; hence, it requires programming skills and can only be used to implement a search engine. Beautiful Soup can only parse the first seen page HTML version. Meaning it does not render the JavaScript code. This is bad as most modern web pages use JavaScript heavily to improve the page’s latency. For example, **pagination**² will be an issue for Beautiful Soup.

Scrapy [Kouzis-Loukas, 2016]: It is an open-source, powerful, and flexible tool that easily crawls and parses different websites. It allows the creation of custom spiders to crawl multiple pages. Easy to scale makes it suitable for large projects. This tool is perfect for programmers but not for non-technical users, as it requires good knowledge of Python programming. Scriburg aims to reduce the programming workload and save time by offering a user-friendly interface that can be effortlessly configured for individual websites. Moreover, Scrapy also does not render the JavaScript content out of the box and requires an extra library named **Splash**³.

Selenium [Huggins, 2004]: It is an open-source, robust, and adaptable solution for web scraping, automating browser actions, interaction with web

²Website pagination is dividing a long list of content or search results into multiple pages to make it easier for users to navigate and access information.

³Scrapy documentation: <https://docs.scrapy.org/en/latest/topics/dynamic-content.html>

pages, and data extraction from online sources. It shares some features with the Beautiful Soup as it is an excellent tool for parsing the HTML DOM. Still, it also overcomes the issue previously mentioned about rendering JavaScript and supporting dynamic contents as pagination. Interactive browser automation makes it easy to mimic the user’s behavior, which makes it easier to navigate toward hidden content that requires events and human interactions. Selenium alone can not be used as a search engine; however, it will be used in this thesis as a fundamental tool for the search engine implemented. Its primary role in the implementation will be loading pages and parsing HTML.

ParseHub [Cargill and Vasylenko, 2015]: Stands out as a web crawler tool with an intuitive User Interface, making it a preferred choice for many data scientists. Its most significant advantage lies in its data extraction simplicity. ParseHub has free and paid plans⁴, with the free version allowing users to scrape up to 200 pages per run. While this limitation may prove a bit slow for professional crawling, it suits personal use admirably. However, this tool lacks the ability to fine-tune crawling algorithms and lacks an indexing feature. Given its similarity to the solution implemented in this thesis, it will serve as a valuable point of comparison in the evaluation chapter 5.

2.2 Google High-level Architecture

As highlighted in the prior section, Google’s foundational architecture serves as the blueprint for designing Scriburg. Google’s search engine architecture provides a comprehensive framework for building a scalable search engine, making it an ideal starting point for any research in this domain. Most code within the Google search engine was developed in C and C++ to ensure efficiency and compatibility with operating systems like Solaris and Linux [Brin and Page, 1998]. On the contrary, Scriburg is implemented in **Python 3.10** [Van Rossum and Drake Jr, 1995]. This choice was made because, in general, Python has a milder learning curve compared to C and C++, making it more appealing to the majority of data scientists for adjustments and modifications.

Figure 1 shows the basic Google high-level architecture. Google employs a distributed crawler system to retrieve web pages from the internet. The *URL Server* maintains a list of discovered URLs that require crawling, effectively serving as a *load*

⁴ParseHub plans: <https://www.parsehub.com/pricing>

*balancer*⁵ by dispatching these URLs to available *Crawlers*. The *Crawlers* then download the required documents from the web pages, assign a unique identifier known as a *doc ID* to each page, and store the page content on *Store Servers*. Subsequently, the *Store Servers* compress and archive the pages in a *Repository*.

The next phase involves the *Indexer* component, which decompresses the pages and parses their content. Each document transforms into a set of words referred to as *hits*, where each *hit* records the word and its position within the document. The *Indexer* later organizes these *hits* into *Barrels*. Furthermore, the *Indexer* collects links within the crawled pages and maintains them in an *anchor* file. This *anchor* file contains information about the links and their interrelationships [Brin and Page, 1998].

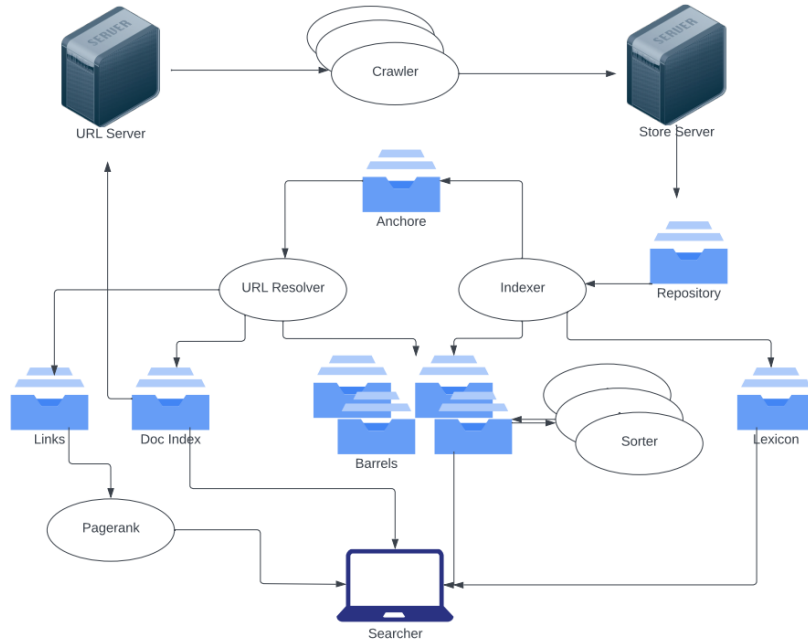


Figure 1: High-level view of Google search engine architecture, showing its main components [Brin and Page, 1998].

The *URL Resolver* reads the links from the *anchors'* file and converts the relative URLs into absolute URLs. The URLs are then assigned to their *doc ID*. The links database saves pairs of *doc IDs* that will be used to compute *Page Ranks* for all the documents.

⁵A load balancer is a network device or software application that evenly distributes incoming network traffic across multiple servers or resources to enhance efficiency and ensure high availability.

Initially organized by *doc ID*, the *barrels* are then rearranged by the *sorter* based on *word ID*. This process generates an inverted index [Koehn and Knight, 2003]. Moreover, the *sorter* generates a list of *word IDs* and corresponding offsets within the inverted index. More explanation about what an **inverted index** is and how to implement one will be explained in Section 3.3.3.

3 Background

This chapter tackles the fundamental principles and groundwork of the theory encompassing concepts, terminology, and methodologies related to search engines as applied within this thesis. Section 3.1 dives into the essential components and characteristics required to implement the search engine discussed in this thesis. Section 3.2 provides a comprehensive examination of the crawler's specifications and architecture. Section 3.3 offers an in-depth explanation of the fundamental indexing terms and concepts essential to this thesis, while Section 3.4 explores the ranking score used in this research.

3.1 Web Search Engine

Web search engine is software that collects information from the web and indexes it efficiently to optimize the searching process by the end user. When users enter their queries to ask for information, the engine performs queries, looks up the pre-built organized index, and returns relevant results. **Search Engine Results Pages (SERPs)**, present the returned results from a search. The result is then ranked based on predefined criteria.

Web search engines use *crawlers* or *spiders* to collect and harvest the internet, jumping from one page to another. Each page can contain several links. The crawler's task is to find the links, visit them, and harvest them. After the crawlers download content from the visited pages, indexing is the next process where information is organized and optimized for search.

3.1.1 Requirements and Features

Regardless of all the search engines' implementation and design, they share certain features and prerequisites for their effectiveness. Below is a compilation of the most essential features:

Web Crawling and Indexing: As shown in Figure 2, the initial step in the search engine's operation is web crawling. Crawlers initiate the process

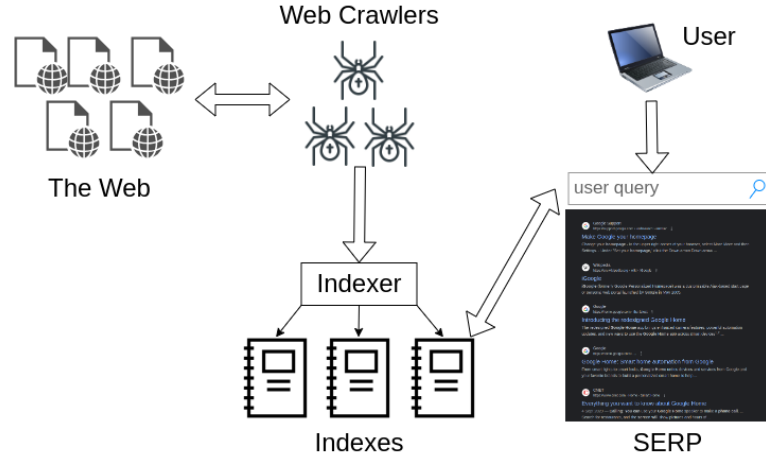


Figure 2: An overview of a generic search engine system.

by connecting to the web and downloading the required pages. Subsequently, indexing comes into play, where the downloaded files are organized and indexed to enhance querying and search efficiency. Parsing the downloaded pages can be carried out in either the crawling phase or during indexing. In Scriburg, this parsing occurs during the crawling process. It is worth noting that, in Scriburg, pages are not downloaded; the targeted documents are parsed and stored in the database, and the pages are discarded immediately. Scriburg only stores the required information from the page, not the entire page. More explanation on crawling and indexing will be given in sections 3.2 and 3.3.

Ranking and Relevancy: As indicated in Figure 2, when users input a query to search for relevant documents, they face the **Search Engine Results Pages (SERP)**. Users typically focus on the top results while overlooking the lower results. Hence, ranking the returned documents and prioritizing the most relevant documents at the top and the less relevant ones further down is crucial to user experience. More explanation on ranking will be given in Section 3.4.

Scalability and Performance: A distributed system is essential for managing the extensive data and traffic demands. A **load balancer** is critical in distributing the crawling tasks efficiently among nodes and threads. More information on distributing the workload can be found in Section 4.2.1.

3.2 Crawler

The essential role of crawlers is to effectively and reliably collect as much information from the web as possible. There are different types and categories of crawlers. The first category is **Universal or Broad crawler**. This category of web crawlers does not confine itself to web pages of a specific topic or domain; instead, they continuously traverse links without limitations, collecting all encountered web pages. Google and Bing are classified as universal search engines. The second category is called **Preferential crawler (Focused crawler)**. Focused crawlers target specific topics, themes, or domains [Kumar et al., 2017]. They are designed to gather information from a particular domain or subject area, providing specialized search results. Scriburg falls into this category as it only focuses on a subset of links on the internet.

3.2.1 Specifications

Crawlers can display a diverse range of features and specifications. Nevertheless, certain essential elements must be incorporated, while others are critical for ensuring a reliable and functional crawler [Manning et al., 2008].

Robustness: Web crawlers can be fragile and easy to break due to the nature of the dynamic contents on the web and the internet connection. Crawlers may encounter broken links, leading to errors and incomplete indexing. Some websites may block or ban crawlers' IP addresses if they perceive them as causing too much traffic or disruption. Web crawlers must identify those edge cases and obstacles and tackle them.

Politeness: The crawler implementation can be unintentionally dangerous if incorrectly designed. A **Denial of Service (DoS)** and a **Distributed Denial of Service (DDoS)** attacks can occur due to an irresponsible crawler implementation [Eliyan and Di Pietro, 2021]. Hence, crawlers must respect website policies and avoid breaking up web services and loading the servers.

Performance and Efficiency: The crawling system should use various resources, such as processing power, storage capacity, and network bandwidth. Moreover, the crawler should be able to function in distributed microservices across multiple machines. Making it scalable when needed.

Freshness: Obtaining recent versions of previously accessed pages, ensuring the search index remains updated. The frequency of content updates varies

significantly depending on the type of website. For instance, news websites typically refresh their content daily, while social media platforms update more frequently, and landing pages may see updates every few weeks or months. There are some methods for estimating the freshness and age of the pages to update them when needed [Castillo, 2005]; however, in this thesis, the user can manually rerun the crawler.

3.2.2 Architecture

Figure 3 shows a basic crawler architecture similar to the one used in Scriburg with some minor modifications. The *Fetch* module communicates with the internet and collects the pages passed by the *URL Frontier* module using HTTP requests. The *URL Frontier* module contains a list of the URLs that need to be fetched by the *Fetch* module. *Parsing* module that takes the page content found by the *Fetch* module and parses the page content to find the following links to be passed to the *URL Frontier* and also to parse any value needed from the page, like text and images. The next step involves filtering the parsed document to eliminate previously visited URLs, duplicate content, and pages prohibited by the website. The **Domain Name System (DNS)**¹ resolution module identifies the web server from which to retrieve the page indicated by a given URL [Manning et al., 2008]. Since Selenium is used for crawling, Selenium will use the default DNS provided by the **Internet Service Provider (ISP)**. Hence, the DNS will be excluded in this thesis.

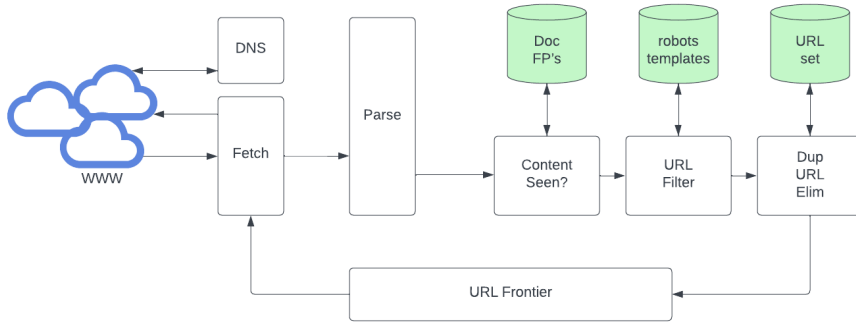


Figure 3: An overview of a web crawler architecture [Manning et al., 2008].

The crawling process begins with adding a seed URL to the *URL Frontier* as a starting point. The crawler retrieves and stores the corresponding page for parsing.

¹The Domain Name System (DNS) is a distributed naming system for internet resources, linking information to domain names.

The page’s textual content, embedded links, and images are extracted during parsing, with the content prepared for use by the search engine’s indexer. Each parsed link undergoes filtering to determine if it is eligible for inclusion in the *URL Frontier*.

Following parsing, a filtering process is essential. Firstly, the content’s uniqueness is verified using a fingerprint, often a checksum² stored in *Doc FP*’s database. Next, newly parsed URLs are filtered based on various criteria, such as excluding URLs outside the target country or restricted URLs. Website administrators can specify additional filtering rules, often outlined in a `robots.txt`³ file. The **Robots Exclusion Protocol** (`robots.txt`) file is a widely recognized standard websites use to communicate which parts of the site are accessible to web crawlers and other web robots [Koster et al., 2022].

The `robots.txt` file can be obtained at the start of the crawling process and cached for efficiency, assuming it will not change during crawling. This approach is more efficient than making repeated HTTP requests for each web page crawled, reducing the number of requests and server load. Google crawlers detect the `robots.txt` file changes after each **24 hours**⁴. Note that including `robots.txt` in the crawling process, aligns with the politeness guidelines in the crawler specifications section 3.2.1.

3.2.3 Data Structure

Scriburg employs two distinct data structures for its crawling implementation: it utilizes **Breadth First Search (BFS)** and **Depth First Search (DFS)** [Kozen, 1992].

Breadth First Search (BFS): Considering the link planned for crawling as a **vertex** (node within a graph), it is worth noting that web pages can be conceptualized as graphs rather than trees. In contrast to trees, graphs can include cycles, which means revisiting the same vertex is possible. For instance, a basic illustration of this is the home page link, which essentially represents a self-loop⁵ in a graph because clicking on it will land us on the same page.

To prevent looping and revisiting already visited vertices (pages in the context of the web), two distinct data structures can be used: *"visited"* and *"not-visited"*

²A checksum is a numerical value computed from data to verify its integrity by detecting errors or changes in the data.

³A `robots.txt` file is a text file on a website that instructs web crawlers and search engine robots on which parts of the site should be crawled or excluded from crawling.

⁴Refresh Google’s `robots.txt` cache: <https://developers.google.com/search/docs/crawling-indexing/robots/submit-updated-robots-txt>

⁵A self-loop in a graph is an edge that connects a vertex to itself, creating a loop originating and ending at the same point.

vertices. The "*visited*" vertices can be stored in a *hashmap* where the link serves as the key, and the Boolean value represents whether the link has already been visited (true for visited, false for not visited). The second data structure is a *queue* containing links that still need to be visited.

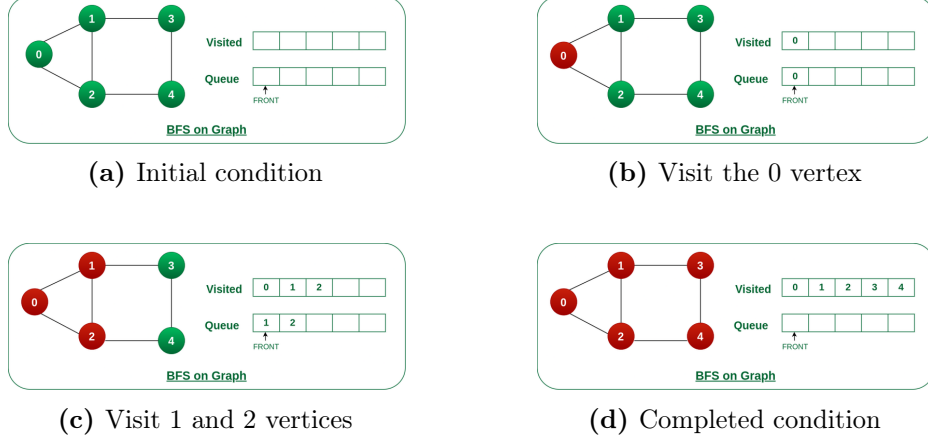


Figure 4: Illustration of the Breadth First Search (BFS) algorithm visiting five URLs using a queue [geeksforgeeks, 2023a].

Figure 4 illustrates the BFS algorithm in operation to enhance visual understanding. Let us visualize a seed URL, denoted as vertex 0. The seed URL page contains two additional links, 1 and 2. The page represented by vertex 1 contains three links to pages 0, 2, and 3. Similarly, the page associated with vertex 2 includes three links: 0, 1, and 4. The primary aim is to visit all nodes (pages), which is the fundamental objective of the crawler. The crawler must avoid infinite looping and avoid revisiting previously visited nodes (pages).

Initially, the *queue* and the *hashmap* are empty of any entries, which is the initial state of the crawler. As the crawler launches its crawling journey, it begins by pushing the seed URL, node 0, into the *queue*. Then, node 0 will be crawled since it is at the beginning of the *queue* and flagged as "*visited*" in the *hashmap*. Subsequently, once the 0 page has been visited, it is dequeued, and the following two discovered links, 1 and 2, are added to the queue. These links, 1 and 2, are similarly dequeued and recorded in the *hashmap* as visited links. This process persists until the queue is empty, ensuring all the links (nodes) have been visited. It is essential to observe that when the crawler encounters a loop or a link pointing to a previously visited link, it can be verified if it has been marked as visited in the *hashmap* before pushing it to the *queue*.

In the case of a random graph, the time complexity of BFS is denoted as $O(|V| + |E|)$

where $|V|$ is the number of vertices and $|E|$ is the number of edges in the graph [Cormen et al., 2001]. Since the crawler can be implemented as a BFS algorithm, each crawler has the time complexity of $O(|V| + |E|)$. The $|V|$ in the crawling context is the number of **web pages** and the $|E|$ is the number of **links (URLs)**.

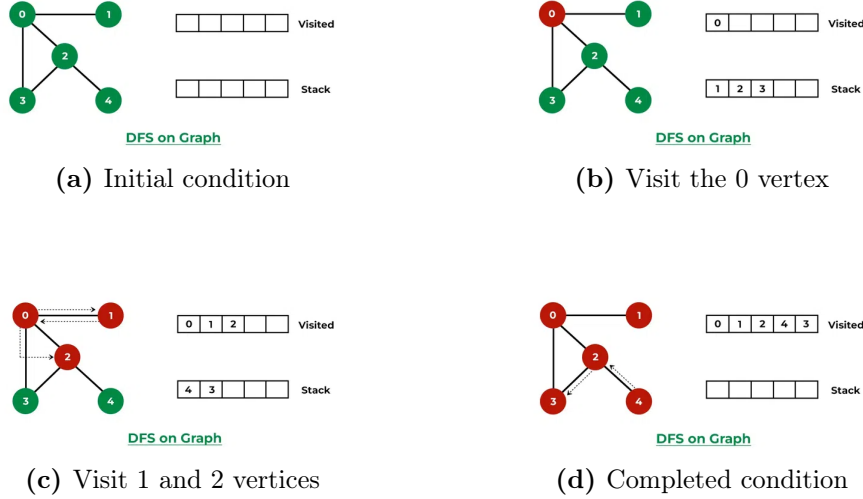


Figure 5: Illustration of the Depth First Search (DFS) algorithm visiting five URLs using a stack [geeksforgeeks, 2023b].

Depth First Search (DFS): It operates similarly to Breadth First Search (BFS). However, instead of visiting the nodes (pages) discovered first, it explores the most recently discovered nodes. Unlike BFS, DFS can be implemented using a *stack*. Figure 5 visually represents how DFS operates while crawling a website.

The crawler begins with the seed URL node, labeled 0, where the crawler first explores the seed URL node 0 and identifies the links within it (1, 2, and 3). Each of these links is added to the *stack*, and after node 0 is visited, it is flagged as "*visited*" in the "*visited*" *hashmap*. The next node to be visited is node 1. Since it does not lead to any further linked nodes, the crawler proceeds to the next node in the *stack*, node 2. Upon visiting node 2, it becomes noticeable that it contains an additional link, denoted as 4. In contrast to BFS, which would visit node 3 in this scenario, DFS prioritizes node 4 before 3 due to its use of a *stack* rather than a *queue*. Similar to the BFS example, a *hashmap* is used to keep tracking the visited links to avoid loops. Like BFS, DFS has a time complexity of $O(|V| + |E|)$.

3.3 Indexing

Within a search engine system, the indexer plays a crucial role in examining and structuring the content found in web pages or documents. Its primary function is to generate an index, an organized data structure that facilitates rapid and effective retrieval of pertinent information when users initiate search queries.

The indexer breaks the content into smaller components, words, and phrases, known as **tokens**. Afterward, it links these tokens to the respective URLs or documents from which they were created. This structured data is then stored within the index, serving as a vital reference for the search engine. It allows the search engine to swiftly locate and present relevant search results, delivering a seamless and efficient user experience.

3.3.1 Tokenization

Tokenization, within the context of indexing, entails fragmenting a textual document or a text string into smaller components known as **tokens**. These tokens are typically composed of words or subwords and are the fundamental building blocks for indexing and searching within a text. Tokenization represents a foundational and essential stage in natural language processing. A straightforward approach to tokenization involves dividing the text content based on spaces. For instance, the sentence *"university of freiburg"* would yield these tokens: *"university"*, *"of"*, and *"freiburg"*. While dividing text by spaces is a straightforward and convenient solution, tokenization is a more convoluted task than it initially seems. For instance, words like *"Freiburg?"*, *"Freiburg!"* and *"Freiburg"* should be treated as a single word, *"Freiburg"*; however, splitting by space will treat them as three different words. Additionally, words such as *"New York,"* *"New Delhi,"* and *"New Zealand"* should be treated as single tokens instead of two split tokens. Lastly, in cases where phrases like *"Freiburg-University"* are connected by a hyphen, splitting solely by spaces would treat it as a single word, even though it comprises two distinct words *"Freiburg"* and *"University"*.

Some languages are more challenging to tokenize than others. For example, the German language combines two or more words to generate a new word without using spaces (e.g., *Geburtstags Geschenk* "birthday gift"), which makes splitting only by spaces more problematic.

Including a ***compound-splitter*** [Koehn and Knight, 2003] module significantly enhances the effectiveness of retrieval systems designed for the German language. This module is typically employed to determine whether a word can be subdivided

into multiple words that exist in a vocabulary. Since the tokenization depends highly on each language and the default language for the crawling and indexing in Scriburg is English, the *compound-splitter* module will not be included in the implementation.

Various approaches to tokenization exist, and in this thesis, each document undergoes a series of steps:

- Initial text segmentation by spaces.
- Conversion of all words to lowercase.
- Removal of all special characters using regular expressions.

For example, the sentence *"What! Is this the University of Freiburg?"* will be transformed after undergoing these processes to *"what"*, *"is"*, *"this"*, *"the"*, *"university"*, *"of"*, and *"freiburg"*.

Stop Words

Tokens such as *"the"* and *"of"* in the previous example contribute little importance to the overall outcome of the query because the query is equivalent to *"What University Freiburg"*. Although the last query is grammatically incorrect, it contains the most critical tokens to understand the user's intention. This is also why Google understands the user query when it is incomplete. Eliminating these terms via **stop words** can lead to excluding certain frequently used words from the indexing process. A **stop words** [Fox, 1989] list is a list that holds words that can be excluded from the indexing process. Selecting appropriate stop words can enhance search retrieval by using a more compact indexer while also allowing user queries to bypass terms contained in the stop words list. The exclusion of stop words from the indexer can result in more relevant search results, as the search engine can direct its attention to the informative words within the documents. In Scriburg, the user can enter the Stop words as a list in the UI to be used by the indexer.

3.3.2 Document Unit

The term **document** frequently mentions the specific information intended for retrieval from a web page. While, in some instances, this term encompasses the entirety of a page's content, this holds primarily for universal crawlers like Google. However, in the case of the preferential crawler employed in this thesis, the definition of a document unit is adjustable, depending on the nature of the website and the

specific data the user aims to collect. For instance, the document unit may be viewed as a single product listing on an e-commerce website featuring product titles, prices, and descriptions. Contrarily, a news website might treat each article as an individual document. The chapter 4 will provide more comprehensive guidance on creating a template corresponding to a document.

3.3.3 Inverted Index

Let us define q as the query string provided by the user and D as the set of documents the user attempts to search in. A simple solution would need to iterate over each term in q and then search each term against every document in D containing L terms. This means three nested for-loop with a cubic complexity of $O(q_n \cdot D_n \cdot L)$, where q_n is the number of terms in the q query, D_n is the total number of documents D and the L is the average number of terms inside all the documents D .

```
for q_token in q_tokens:
    for document in all_documents:
        for document_token in document.tokens:
            .....
```

Listing 3.1: A naive way of finding a query match in all the documents.

Implementing an inverted index is a more efficient solution to address this issue. An **inverted index** or **inverted file** [Koehn and Knight, 2003] is a data structure used in information retrieval systems, particularly in search engines, to store and efficiently retrieve information about the occurrences of terms (words or phrases) within a collection of documents. It is called "*inverted*" because it inverts the relationship between terms and documents. In an inverted index, each unique token in the collection of documents is treated as a key, and the value associated with each token is a list of references to the documents where that token appears. This list of references allows for rapid access to all the documents containing a specific token. Some inverted indexes also include the position of the token in the document.

Creating an Inverted index requires the following steps. The first step is to collect the documents to be indexed. In the context of this thesis, the documents refer to the content inside the crawled web pages. The second step is to tokenize the text, turning each document into a list of words known as **tokens**. The last step is to create a dictionary that maps each term with a list of the document IDs that occurred. The tokenized terms are called dictionaries, and the list of IDs is called **postings**.

Given that the inverted list can be implemented as a hashmap or dictionary in Python, where the average time complexity of a hashmap put and get operations

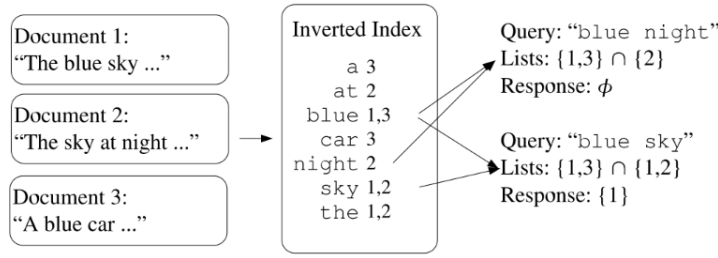


Figure 6: An illustration of an inverted index featuring three documents. All tokens are included in this example, and the sole text normalization applied is converting all tokens to lowercase. Queries that involve multiple tokens are resolved using intersection operations. However, Scriburg uses a union operation and ranking score [Castillo, 2005].

are $O(1)$, the process of finding all the documents containing the query tokens q_n has an overall time complexity of $O(q_n \cdot 1)$, which simplifies to $O(q_n)$. The next step involves merging the resulting documents for each token in the query q .

Since each token inside the query q will result in a list of documents (postings), the final result should be the union of each list. The number of lists to merge equals the number of tokens inside the query q_n .

Given that the time complexity of merging two sorted lists is $O(n + m)$, where n is the length of the first list, and m is the length of the second list. Consequently, the time complexity merging all the postings is $O(q_n \cdot l)$, where l represents the average length of the posting list.

It is worth noting that q_n is typically small; 40% of people use two search terms for online search queries in the United States as of January 2020, and only 0.46% use ten or more [Statista, 2020]. The essential advantage of using the inverted list is that it makes indexing independent of the document's length, significantly improving performance.

3.4 Ranking

As explained, the indexing process prepares a dictionary that can be looked up to find relevant tokens that match the search query q ; however, one needs to rank the returned result based on relevance. For example, a user searching for "What is Freiburg?" will be expecting a result about Freiburg city and not to return all documents that contain tokens like "what" and "is", which are less important than the most informative term in the sentence which is "Freiburg". There are many algorithms for document

ranking. However, this thesis will adopt **BM25** [Robertson et al., 2009].

3.4.1 BM25

Given a query q , containing keywords $\{q_1, q_2, \dots, q_n\}$, the **BM25** score of a document d is:

$$score(d, q) = \hat{tf} \cdot \log_2\left(\frac{N}{df}\right) \quad (3.1)$$

$$\hat{tf} = \frac{tf \cdot (k + 1)}{k \cdot \alpha + tf} \quad (3.2)$$

$$\alpha = 1 - b + \frac{b \cdot DL}{AVDL} \quad (3.3)$$

N : total number of documents. tf : term frequency, the number of times a word occurs in a document. df : document frequency, the number of documents containing a particular word. DL : document length (number of words). $AVDL$: average document length (number of words).

The parameter b prevents the impact of document length normalization. It is a numeric value within the range of 0 to 1. When b is set to 0, there is no normalization, implying that longer documents do not face any penalties. In contrast, a value of 1 indicates complete normalization, where longer documents are penalized in proportion to their length. Scriburg uses **0.75** as a default value of b ; however, this value can be edited by the user in the user interface indexing options.

The parameter k governs the impact of term frequency saturation in scoring. It is a positive parameter that dictates the speed at which the term frequency component of the score achieves its peak value. When k is set to 0, there is no consideration of term frequency, implying that the score remains unaffected by the number of times query terms appear in the document. On the other hand, when k is set to a significant value, more weight is given to term frequency, and the score escalates linearly with term frequency. Scriburg uses **1.75** as a default value of k ; however, this value can be edited by the user in the user interface indexing options.

The following example dives into the details of the *BM25* equation and how it impacts ranking. Table 1 shows a list of documents as an example of an input to be indexed and ranked against different search queries. Starting by calculating the variables needed to find the *BM25* scores for each term in a document.

N equals to 3 since three documents are given. In the next step, each document's length DL can be calculated, resulting in $\{1 : 26, 2 : 21, 3 : 49\}$. The average document

length $AVDL$ can be calculated as $\frac{26+21+49}{3} = 32$. Substituting these values into the equation yields the inverted list in Table 2.

Document ID	Document Content
1	The University of Freiburg, officially the Albert Ludwig University of Freiburg, is a public research university located in Freiburg im Breisgau, Baden-Württemberg, Germany.
2	Freiburg im Breisgau, usually called simply Freiburg, is an independent city in the state of Baden-Württemberg in Germany.
3	A university from Latin universitas 'a whole' is an institution of higher (or tertiary) education and research which awards academic degrees in several academic disciplines. Universities typically offer both undergraduate and postgraduate programs. In the United States, the designation is reserved for colleges that have a graduate school.

Table 1: Documents content used as an example of MB25 ranking.

When the data in Table 2 is analyzed, it becomes evident that tokens shared by all three documents, such as *"the"*, *"of"*, and *"is"*, have corresponding scores of 0. It is normal to give low scores to tokens that contribute little to no to the query. Consider a scenario where a user inputs the word *"the"* in their query. In this case, every document contains this word, making it challenging to maintain relevance. The only way to exhibit bias toward one document over another is when the token's frequency within a document is significantly higher than the document's length.

On the other hand, unique words like *"albert"* and *"ludwig"* receive high scores since they are exclusive to a single document. Words such as *"freiburg"* and *"university"* have varying scores for each document, depending on their relative occurrences in relation to the document's length.

A user's query *"university of freiburg"* will yield the following results: $\{(1, 2.142), (2, 0.975), (3, 0.466)\}$. The initial document with ID 1 receives the highest score (2.142) since it encompasses all three query terms (*"university"*, *"of"*, and *"freiburg"*). This outcome aligns with expectations, given that the first document is indeed about the University of Freiburg.

However, the concern regarding relevancy lies in the two primary keywords, *"university"* and *"freiburg"*, mentioned in documents 2 and 3. The question then becomes, which documents should be prioritized in this scenario? This distinction can be influenced by adjusting the values of the \mathbf{b} and \mathbf{k} parameters. In this case, document 2 takes importance over document 3 because the term *"freiburg"* is repeated twice, and the document itself is shorter than document 3.

Token	Postings: (Doc. ID, BM25 Score)
the	(1, 0), (2, 0), (3, 0)
university	(1, 1.071), (3, 0.466)
of	(1, 0), (2, 0), (3, 0)
freiburg	(1, 1.071), (2, 0.975)
officially	(1, 1.740)
albert	(1, 1.740)
ludwig	(1, 1.740)
is	(1, 0), (2, 0), (3, 0)
a	(1, 0.642), (3, 0.885)
public	(1, 1.740)

Table 2: The first ten tokens from the resulting inverted index and the corresponding document scores.

3.5 Fuzzy Search

Frequently, users make spelling errors in their input queries or may employ American English spellings, such as "*color*", which is equivalent to British English spellings "*colour*". It would be less than ideal to return no results solely because the user chose a word variant over another. Other situations may occur where users need clarification about the correct spelling of a new term or someone's name. Scriburg uses **fuzzy search** [Fu et al., 2016] to offer users suggestions as they type their queries and to identify the closest matching query entered by the user. Moreover, it is used to forgive misspelled queries in the search.

Fuzzy search is a technique used in natural language processing (NLP) and information retrieval to find approximate matches for a given query or search term, even when the exact spelling or wording might not be present in the target text. This is particularly useful when dealing with typos, misspellings, phrasing variations, or other minor deviations from the original text.

In Scriburg, the fuzzy search method employed for spelling correction is labeled as **isolated-term** [Manning et al., 2008]. **Isolated-term** focuses on correcting individual query terms one by one rather than fixing the entire sentence within a contextual context.

Fuzzy search algorithms typically involve techniques like **Levenshtein distance (Edit Distance ED)** [Levenshtein et al., 1966], which calculates the minimum number of single-character edits (insertions, deletions, substitutions) required to transform

one string into another. Other techniques include using phonetic algorithms to find similar-sounding words or tokenization and comparing word **q-grams** to identify overlapping substrings. The greater the shared substring between the two texts, the more likely this is the intended word the user was trying to search for. More details on q-grams will be given in section 3.5.1.

Considering two character strings, s_1 and s_2 , the edit distance that separates them represents the minimal count of edit operations needed to transform s_1 into s_2 . The typical edit operations permitted for this purpose include inserting a character into a string, deleting a character from a string, and replacing a character within a string with another character. In the context of these operations, the term "*Levenshtein distance*" is sometimes used interchangeably with "*Edit Distance*". For example, the edit distance between "*black*" and "*back*" is one because only the letter "*l*" needs to be removed from "*black*" to transform it to "*back*".

Scriburg uses **Prefix Edit Distance PED** [Gao et al., 2010] instead of Edit Distance. Prefix edit distance is a variation of edit distance that focuses on finding the minimum number of edit operations needed to transform one string into a **prefix** of the other. The prefix edit distance between s_1 and s_2 is defined as $PED(s_1, s_2) = \min_{s'_2} ED(s_1, s'_2)$ where s'_2 is a prefix of s_2 .

Fuzzy search requires the existence of a **dictionary**, which comprises a collection of words for conducting searches to locate the closest match and then return the result. The creation of this dictionary can take various forms, and in the case of Scriburg, it employs two distinct dictionaries.

The initial dictionary is the same one used during the document indexing process when crawling the web. This choice derives from the desire to ensure that the words indexed from the crawled documents can be effectively looked up.

The second dictionary, which is a user predefined, is presented by using **Wikidata** in Scriburg. This dictionary is particularly valuable in scenarios where synonyms are employed. For instance, if a user inputs "*USA*", a dropdown menu will display "*United States*" as a suggestion.

Scriburg user interface offers users the flexibility to select the dictionary of their choice. This option is essential, especially in specific domains where using a particular dictionary is crucial for accurate results. The dictionary construction process is carried out before indexing the crawled documents.

3.5.1 Fuzzy Search with Q-grams

Calculating the prefix edit distance or the edit distance can be done by using different **dynamic programming** algorithms [Ukkonen, 1985]. However, the performance bottleneck of computing the ED or PED in the current implementation is that this must be repeated for all the pairs between the user query q and all the tokens inside the inverted index. It would be wiser to narrow down the tokens inside the inverted index and pick only the candidates that are more likely to be a match and only apply the PED on this subset of tokens.

One approach involves using **q-grams** [Navarro and Baeza-Yates, 1998]. For a given string s and a natural number $n \in \mathbb{N}$, a multiset of q-grams, represented as $Q_n(s)$, which encompasses all substrings of length n , is generated.

For example if $s = \text{"freiburg"}$ and $n = 3$ then the resulting q-grams are:

$$Q_3(\text{"freiburg"}) = \{\text{"fre"}, \text{"rei"}, \text{"eib"}, \text{"ibu"}, \text{"bur"}, \text{"urg"}\}$$

Where the number of q-grams of a string s can be calculated as:

$$|Q_n(s)| = |s| - n + 1 = 8 - 3 + 1 = 6$$

Now, instead of matching the user query tokens directly with the tokens inside the inverted index, what one can do is generate the q-grams of all the tokens inside the query q and match them with a new inverted index made of all the q-grams of the tokens inside the documents called **q-gram index**.

In an intuitive form, if the q-grams $Q_n(s_1)$ of a string s_1 are similar to the set of the q-grams $Q_n(s_2)$ of string s_2 , then the set difference between the two sets $Q_n(s_1) \setminus Q_n(s_2)$ should be small [Bast and Celikik, 2013]. To put this in a more formal way:

$$|Q_n(s_1) \setminus Q_n(s_2)| \leq n \cdot ED(s_1, s_2) \quad (3.4)$$

As an example given n equals 2, and two strings are given s_1 "freiburg" and s_2 "freibad". The edit distance (ED) calculated is three. Finding the q-grams for each string and finding the set difference size to equal 4. It can be found that the equation mentioned previously 3.4 holds.

$$\begin{aligned}
n &= 2, s_1 = \text{"freiburg"}, s_2 = \text{"freibad"}, ED(s_1, s_2) = 3 \\
Q_2(s_1) &= \{ \text{"fr"}, \text{"re"}, \text{"ei"}, \text{"ib"}, \text{"bu"}, \text{"ur"}, \text{"rg"} \} \\
Q_2(s_2) &= \{ \text{"fr"}, \text{"re"}, \text{"ei"}, \text{"ib"}, \text{"ba"}, \text{"ad"} \} \\
Q_n(s_1) \setminus Q_n(s_2) &= \{ \text{"bu"}, \text{"ur"}, \text{"rg"} \} \\
|Q_n(s_1) \setminus Q_n(s_2)| &= 3 \\
3 &\leq 6
\end{aligned}$$

Since similar words have many q-grams in common, and looking at the equation 3.4, this yields the following bounding condition for Prefix Edit Distance PED:

$$|Q_n(s_1) \cap Q_n(s_2)| \geq |Q(s_1)| - n \cdot PED(s_1, s_2) \quad (3.5)$$

The searching task now changes to the following: Given s_1 (query token) and δ (distance threshold) [Bast and Celikik, 2013], all tokens s_2 inside documents set D that $ED(s_1, s_2) \leq \delta$ can be found. Only the filtered set of tokens \hat{s}_2 (candidates) that holds the relation $ED(s_1, s_2) \leq \delta$ can be a real match, and then the PED will be computed to find the real match.

Q-gram Index

Section 3.3.3 already explained what an **inverted index** is, where tokens derived from documents would be organized within a dictionary or hashmap to create a **document inverted index**. The **q-gram inverted index** is structured with **q-grams** as keys and values containing lists of document token IDs and the corresponding q-gram frequencies.

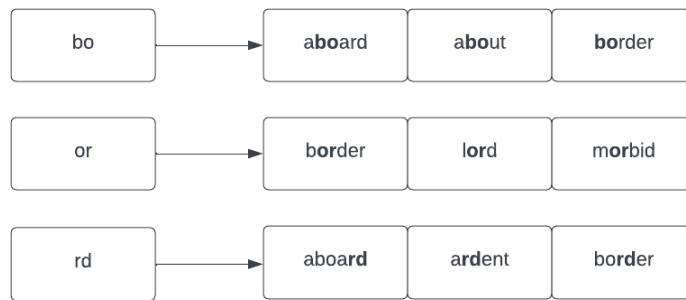


Figure 7: A simple q-gram dictionary where three q-grams are linked to the tokens that contain them and $n = 2$.

Figure 7 presents a visual representation illustrating the fundamental concept of the q-gram inverted index. It is essential to clarify that the current implementation stores references to the tokens associated with the q-gram rather than the tokens themselves as strings. Furthermore, the frequency of occurrences of the q-gram within a token will be tracked.

Given s_1 , the goal is to compute $|Q_n(s_1) \cap Q_n(s_2)|$ for all s_2 tokens in all documents, then the final algorithm for finding the matching string using fuzzy search should be as follows:

- Find $Q_n(s_1)$, which is the set of q-grams of the given s_1 (user query).
- For each q-gram from $Q_n(s_1)$, find its inverted list in the generated **q-gram inverted index**.
- Compute the union of these $|Q_n(s_1)|$ q-gram inverted lists and count how many times each word occurs.
- Find the matching candidates by using the bounding condition 3.5 and calculate their **PEDs**.

4 Approach

This chapter outlines Scriburg’s comprehensive software architecture and implementation. This chapter covers the points that are not covered in the previous chapter. For instance, Ranking and Fuzzy Search are already excluded in this chapter, as they are completely covered in the previous chapter 3. However, only the compelling implementation algorithms, workflow, and design left uncovered will be explained. Section 4.1 showcases all the required components for constructing the Scriburg search engine. Section 4.2 will clarify the functionality of Scriburg’s web crawlers. This will contain the workflow, practical challenges encountered during crawling, and corresponding solutions. Section 4.3 will demonstrate the indexing workflow. Finally, Section 4.4 will delve into the user interface design, highlighting the configurations made available to users and how they enhance the overall user experience.

4.1 Software Architecture

Figure 8 shows an overview of the software architecture employed by Scriburg search engine. Microservices architecture was used to simplify scalability and split each component’s responsibilities. **Docker 24.0.7** is used to simplify adding and removing crawling nodes. **Ubuntu 18.04** image is used for each image. Below is a compilation of the utilized technology stack:

Frontend (Angular & PrimeNG): One of the challenges in this thesis involves creating a user-friendly interface for configuring the search engine, targeting non-expert users. To address this challenge, an appealing HTML component with an intuitive interface using the **PrimeNG 15** framework will be implemented. Another design decision is to employ client-side rendering¹ with **Angular 15.0.4** to enhance user experience and responsiveness.

¹Client-side rendering (CSR) is an approach where web content is primarily rendered and processed in the user’s web browser, allowing for dynamic, responsive user experiences but potentially longer initial load times. It is commonly used in single-page applications and may pose SEO challenges due to content generated via JavaScript.

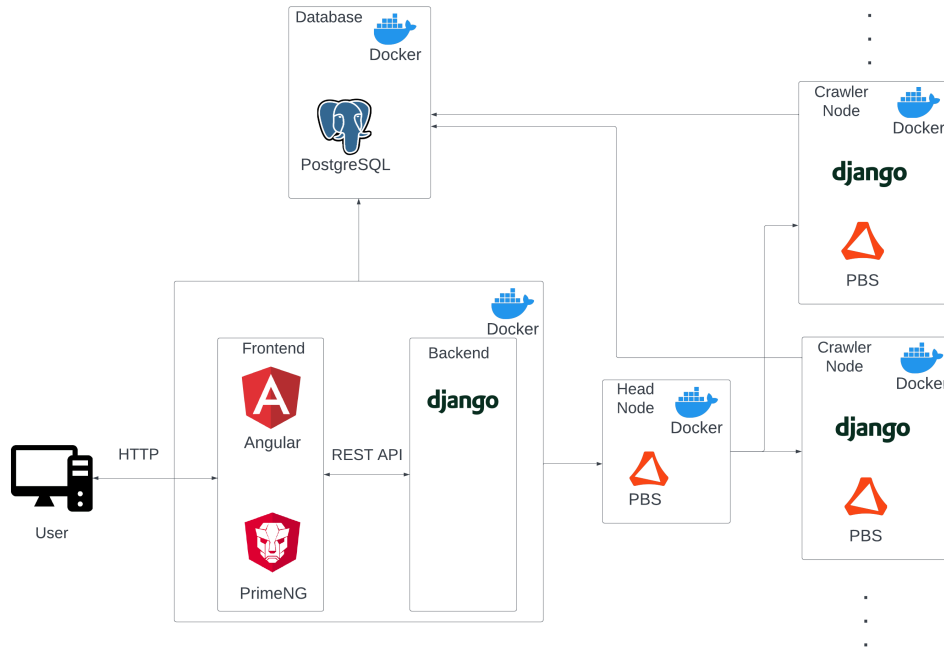


Figure 8: Scriburg software architecture overview.

Backend (Django): Serving as the core intelligence of the search engine, the backend houses both the crawler and indexer modules. It facilitates interaction with the **PBS Head node** to initiate crawling based on user-defined configurations. Moreover, it establishes a connection with **PostgreSQL 12.1** database for storing crawler and indexer configurations, along with job-related information. The selection of the **Django 4.1** as a backend framework was used for several factors. It offers a user-friendly admin dashboard by default, simplifying adding and removing nodes from the cluster. Additionally, Django provides a robust API library, facilitating seamless communication with Angular. The choice of Python as the primary language was influenced by its simplicity, enabling future developers to modify and expand the codebase easily.

Selenium 4.7.2: Lives under the backend component, served as a web browser automation tool employed to establish a web session that emulates a live user session, allowing for the rendering of specific pages intended for crawling and the downloading of documents to be indexed.

Head Node (PBS 20): Since crawling is a job that can run in multiple nodes and a distributed system is used, a job scheduler must be used in the design.

The **PBS head node** is the central node that distributes the workload between crawler nodes. **Portable Batch System (PBS Pro.)** is a job scheduling and workload management system in **high-performance computing (HPC)** environments. It allows users to submit and manage batch jobs on a cluster of computers, making it easier to utilize the available computing resources efficiently. PBS typically provides job submission, queuing, resource allocation, prioritization, and status monitoring features. It helps administrators and users manage and optimize the execution of computational tasks on a cluster, like crawling in Scriburg’s use case. Other alternatives like **Slurm** can be used instead of PBS as a job management system.

Crawler Node (PBS 20): The PBS crawler nodes are responsible for web crawling and storing documents within a PostgreSQL database. They are powered by the Django backend for the crawling process. Manually adding crawler nodes is possible, and after adding a node, one can initiate crawling jobs on it as needed.

As shown in Figure 8, the application setup initiates with a minimal requirement of four microservices to operate the entire search engine. A Docker container containing both Angular and Django communicating via API is the center service in the system. Django communicates with the database to store the crawling and indexing configurations and saves the submitted job metadata and statistics. The PBS head node must be configured at least to use one crawler node. The crawler node will perform the crawling job and save the results to the shared database. The more computing power needed, the more nodes can be added to scale the system horizontally².

The workflow begins with a user-friendly interface presented by Angular and PrimeNG, encompassing all the configurations and tools enabling users to crawl quickly and index various websites. Users can modify configurations and submit a crawling job to the head node. The head node, in response, identifies an available Crawler Node to execute the task. It is worth noting that the PBS cluster can be bypassed, and the crawling process can be run locally on a localhost server. Users can monitor the progress of the running job from the browser. Once crawling is completed and the user is happy with the result, the user can start indexing. The indexing job does not support a distributed architecture and will be executed locally and not on the PBS cluster.

²Horizontal scaling involves expanding a system’s capacity by introducing more machines (nodes) instead of enhancing the capabilities of the existing machines.

The primary reason for bypassing the distribution of the indexing task is that in contrast to the intensive computing requirements of crawling, indexing the gathered data often demands significantly less computational power, as seen in the experiments chapter 5.3. It is important to note that this is not an absolute rule, as it relies on the volume of documents to be indexed. However, in the case of specialized crawlers like Scriburg, designed for specific domains rather than comprehensive web crawling, this step can often be avoided.

4.2 Crawler Implementation

As illustrated by the pseudo-code shown in Algorithm 1, the crawler starts by loading the configuration submitted by the user from the database. More details about the configuration are in the user interface Section 4.4. Based on the crawler configuration, a thread pool will be created. The thread pool contains all the threads crawling the site, where each thread contains a queue of URLs that it crawls from. The thread pool ensures that if one thread has no URLs, it can ask other threads to split the workload. The choice between a Breadth First Search (BFS) or Depth First Search (DFS) algorithm in the crawler depends on the user's configurations. However, for clarity, Algorithm 1 assumes using a BFS approach, and accordingly, a *queue* is used instead of a *stack*.

Algorithm 1 Start Crawling

```
1: load_crawler_configurations()      ▷ Configurations submitted by the user
2: thread ← create_threads_pool()    ▷ Generate a thread and add it to the threads
   pool
3: urls_queue ← get_thread_urls_queue(thread)
4: seed_url ← get_seed_url()
5: add_url_to_queue(urls_queue, seed_url)
6: robots_file ← load_robots_file_content()
7: while urls_queue not empty or all threads not done do
8:   if urls_queue is empty then
9:     urls_queue ← get_thread_urls_queue(thread)  ▷ Share workload with
       other threads, when queue is empty
10:  else
11:    current_url ← urls_queue.next()
12:    load(current_url)                  ▷ Load and render the page
13:    execute_automated_actions()        ▷ If enabled, clicking, waiting, and
       scrolling actions are executed
14:    new_links ← find_all_page_links()  ▷ Collect all links in the current
       page
15:    filter_unwanted_urls(new_links)    ▷ Remove duplicated, disallowed and
       cross-origin links
16:    docs ← find_page_documents()      ▷ Download all documents in the page
17:    filter_duplicated_documents(docs)
18:  end if
19: end while
```

A seed URL is pushed into the present thread queue, representing the initial point for the crawling procedure as specified by the user configuration. This seed URL

enables retrieving the `robots.txt` content, which is downloaded once and utilized throughout the crawling operation. Typically, `robots.txt` files are located at the root path of the URL, but it is also possible to configure the crawler to fetch them from a user-defined location. Without a specific user configuration, the default behavior involves automatically reading the `robots.txt` file from the root.

Each crawler goes into an infinite loop that will continue to run until all crawler queues are empty. This guarantees that although one thread is busy, the other free threads will keep trying to share the workload if needed. If the thread queue becomes empty, the thread will ask the **threads pool** to find the following URLs to fetch. Otherwise, the next URL in the queue will be fetched, and a Selenium page request will be made. Afterward, automated actions such as scrolling down, waiting, and clicking defined by the user are executed. Those actions give the user the power to control the browser to mimic real agent behavior. The action chain will be explained more in the user interface design Section 4.4.

Once the page has fully loaded and the specified actions have been executed, the crawler proceeds to retrieve all the next links, filter them, and then push them into the queue. The final step involves downloading the documents intended for indexing.

4.2.1 Threads Pool

The threads pool for sharing URLs includes all the crawlers running on a single machine, not all the clusters. In the current Scriburg implementation, each node operates independently, so if two crawlers run on different nodes, the visited URLs can be revisited by other nodes. To address this issue, a solution is to transfer the in-memory visited URLs dictionary to a key-value database, such as **Redis**. Instead of including visited URLs in a dictionary shared by the thread pool, they can be stored in the Redis database, which is accessible to all other crawling nodes.

When a thread queue becomes empty, instead of terminating, the thread will pause for five seconds and then inspect the threads in the thread pool. The thread with the largest queue will divide it into two halves with the available free thread. If a thread is available and another thread has fewer than five URLs, no division will occur, as the threshold is set at five. Adjusting the splitting threshold to higher values like 20 or 50 would diminish the benefits of multithreading and not enhance performance, as this will result in more early terminated threads. Reducing the threshold to smaller values like 1 or 2 would lead to frequent queue sharing among all threads, increasing the unnecessary overhead of link sharing. After experimenting with four threads, the optimal balance was a split threshold between five and ten.

4.2.2 Scaling the System

One of the thesis's primary goals is to create a system capable of performance scalability by adding low-cost workstations to support extra components. Whether to scale vertically by adding more threads or horizontally by introducing more machines, it can be challenging to decide which scale to use and when. A single instance of Scriburg would suffice for approximately four to eight crawlers. However, a second crawl manager (a separate crawling system node) would be needed beyond this point. Other approaches, such as those mentioned in [Shkapenyuk and Suel, 2002], recommend introducing additional crawler managers or new crawler nodes when the number of crawlers reaches eight.

4.2.3 Practical Challenges

Canonical URLs [Bar-Yossef et al., 2009]: As previously mentioned, avoiding revisiting already-seen pages prevents content duplication and eliminates the risk of the crawler getting stuck in a loop, thereby enhancing the efficiency of the crawling process. Nevertheless, the task of identifying previously visited URLs is complicated by dynamic URLs, where different URLs can ultimately lead to the same page. To address this challenge, every fetched URL must be normalized and transformed into its fundamental form. Listing 4.1 illustrates various examples of different URL forms that ultimately point to the same URL. Scriburg adopts a straightforward approach by disregarding parameters and fragments from each fetched URL.

```
https://uni-freiburg.de
https://uni-freiburg.de/
https://uni-freiburg.de/#fragment
https://uni-freiburg.de/index.html
https://uni-freiburg.de/index.html?tab=research
https://uni-freiburg.de/index.html?tab=research&user=12
```

Listing 4.1: Example of different forms of the same URL.

Duplicated Content: Around **29.2%** of the web content is duplicated and it is growing [Fetterly et al., 2003]. While a web crawler avoids revisiting identical URLs to prevent content duplication, it is important to note that identical content may exist in different URL paths within the same website. For instance, a men's shoe might be accessible via various links like `"/winter/shoes/"`,

"/men/shoes/", or "/sales/shoes/". Relying solely on the URL as a unique identifier to prevent content duplication is unreliable. Moreover, as explained, URLs can have different forms; sometimes, the same page can be revisited unintentionally. A more effective approach involves comparing the content with the database after parsing. Instead of a straightforward content check against the database, which can pose performance challenges, Scriburg employs a more efficient method. A unique hash code is generated using the **SHA-1**³ hashing algorithm based on the content string intended for storage. This hash code is then stored in the database. Before saving a new document, it is verified if the hash code exists in the database. This method ensures content uniqueness, even when it appears under different URLs on the same site, without the computational overhead of directly comparing lengthy content strings in the database. Note that sometimes, when the page admin edits their content, even one character edited will be classified as a new document.

Dynamic Content: Crawling dynamic websites presents a distinct set of challenges compared to static websites. Dynamic sites generate content on the client side through technologies like JavaScript, adding complexity to the task of accessing and extracting data. A primary concern lies in uncovering concealed content that necessitates user interaction. For instance, certain websites hide lengthy content portions, revealing them only upon clicking a *"read more"* button. Additionally, most websites implement lazy loading, fetching content on-demand via **AJAX**⁴ requests. Selenium establishes a live web browsing session to address these challenges and fully renders the web page. This approach emulates user interactions using action chains, which mimic waiting, scrolling, and clicking. More details will be explained in the User Interface Design Section 4.4.

Robustness: The dynamic nature of web content introduces a multitude of edge cases for web crawlers, which makes it challenging to ensure that all these exceptional cases are thoroughly covered. Nonetheless, Scriburg simplifies troubleshooting by implementing logs and employing effective monitoring and termination criteria. Scriburg minimizes the risk of falling into unnecessary web

³SHA-1 (Secure Hash Algorithm 1) is a cryptographic hash function that takes an input and produces a fixed-length 160-bit (20-byte) hash value, typically represented as a 40-character hexadecimal number. It was widely used for data integrity and security purposes.

⁴AJAX (Asynchronous JavaScript and XML) requests are a technology for sending and receiving data from a web server without requiring a full page refresh, enabling dynamic and asynchronous data updates in web applications.

traps (infinite rendering, infinite looping, infinite links), a particularly crucial aspect when integrating cloud-based computing solutions like **Amazon Web Services AWS**. Crawlers can be halted by establishing specific criteria to ensure termination. The initial criterion involves defining a maximum depth, which restricts the number of page transitions to a single level. Additionally, monitoring and restricting the total count of visited pages and collected documents is possible. Another method is to use a wall-time measurement to monitor the crawler's runtime duration and trigger an abort if the crawler exceeds the expected time frame.

Avoiding DoS: Increasing the number of requests and expanding the crawler's capacity by adding more threads or nodes may boost performance. However, this approach carries a significant risk of overwhelming the targeted servers, potentially resulting in **Distributed Denial of Service (DDoS)** or **Denial of Service (DoS)** attacks. Servers can perceive this surge in requests as an attack, which could lead to the crawler being blocked and subsequently banned. To mitigate this risk, it is crucial to introduce a waiting period between each request made by the same crawler. Additionally, when using Selenium, a deliberate delay of at least one second or more is already integrated to allow for the complete rendering of web pages. Nevertheless, more than these precautions are required to prevent users from adding more nodes and executing DDoS attacks on the servers. Consequently, it is strongly advisable to exercise cautious management by monitoring and regulating the number of threads and nodes. This approach demonstrates respect for the targeted servers and helps prevent overloading them.

4.3 Indexer Implementation

Unlike crawling, which can be computationally intensive, indexing thousands of documents is relatively lightweight. Hence, it is carried out on the localhost without any multithreading support. Algorithm 2 clarifies the process of creating an inverted list. Firstly, the indexer loads the user-defined indexing configurations from the database. More configurations will be listed in Section 4.4. Subsequently, an empty inverted list is initialized. Within Python, one can implement it as a dictionary, with each word as a key and an associated value representing a list of document IDs that include that word (postings). While one can include additional metadata in the list, such as word frequency and positions of the words in the document, these details will

be excluded for simplicity.

Algorithm 2 Create Inverted List

Require: *documents* not empty

```

1: config  $\leftarrow$  load_indexer_configurations()     $\triangleright$  Load user chosen configurations
2: inverted_list  $\leftarrow$  {}                       $\triangleright$  Initialize an empty dictionary
3: threshold  $\leftarrow$  get_small_words_threshold(config)
4: stop_list  $\leftarrow$  stop_words_list(config)
5: docs_length  $\leftarrow$  []                         $\triangleright$  Initialize an array of documents lengths
6: for doc in documents do
7:   doc_length  $\leftarrow$  0
8:   tokens  $\leftarrow$  tokenize(doc)                 $\triangleright$  Split the document into tokens
9:   for token in tokens do
10:    if token > threshold and token not in stop_list then
11:      add_token_and_doc_id_to_inverted_list(token, doc.id)
12:      doc_length  $\leftarrow$  doc_length + 1
13:    end if
14:  end for
15:  docs_length.add(doc_length)
16: end for
17: calculate_bm25_score(inverted_list)            $\triangleright$  Compute the BM25 score
18: cache(inverted_list)                          $\triangleright$  Cache the indexer for future usage

```

The user specifies three variables: *threshold* and *stop_list*, which are retrieved from the database. The *threshold* represents the minimum word length required for tokenization from a document. The *stop_list* is a predefined list of terms that should be omitted from the indexing process. Afterward, all the documents are iterated through, and the following steps are performed for each one: Initializes the document length as a counter, initially set to zero. Tokenizes the document to obtain a list of words. Iterates through the word list, checking each word's length against the *threshold* and verifying if it is not in the *stop_list*. If these conditions are met, the word is added to the inverted list, and the document length counter is incremented by one.

Once the inverted list is constructed, the **BM25** score for each token in a document is calculated based on equation 3.1. Afterward, it is saved into a cache for future retrieval and use.

4.4 User Interface Design

This thesis extends beyond merely building and designing a search engine. It also encompasses the critical goal of enabling users to configure and utilize it effortlessly. This section will explore the user interface design, workflow, and user-facing configurations.

4.4.1 Templates and Inspectors

The user begins their workflow on the homepage, where they can access documentation explaining how to use the application. The application's first component to be created is the **Template**, which serves as a blueprint for specifying the document fields to be extracted from web pages. Establishing a unique template for each page is a prerequisite, although the same Template can also be applied across different websites. These templates consist of a list of **Inspectors**. An inspector can be thought of as a field. For example, creating a template for parsing a title and a product price will require two different inspectors (title and price). Each inspector contains the attributes shown in Table 3.

Name*	Represents the inspector's identifier, such as <i>"Title"</i> or <i>"Price"</i> .
Selector*	It contains the XPath expression identifying the chosen element value.
Type*	This can take values like <i>"Text"</i> , <i>"Link"</i> , or <i>"Image"</i> , signifying the nature of the content to be extracted.
Variable Name	An optional shorthand representation of the selector, facilitating its use during the indexing process to enhance search results (Ranking).
Clean-up Expression List	Used to refine the extracted value from the inspector. This proves beneficial in eliminating unwanted noise (remove the currency when extracting a price).
Attribute	Allows the user to specify an HTML element attribute, such as <i>"src"</i> , <i>"name"</i> , or <i>"href"</i> , as an optional parameter to be saved into the database.

Table 3: Inspector form fields. Fields with * are required.

Each Template can have an **Actions Chain** list depending on the targeted website's characteristics. An **Actions Chain** constitutes an array of sequenced actions replicating user interactions. This functionality is valuable for tasks such as accepting cookies, scrolling to load additional content or waiting for the website to render in cases where the process may exceed the expected duration.

4.4.2 Crawlers

Once the Template is created, the subsequent step is to access the Crawlers page and create a new Crawler. A **Crawler** comprises various essential configurations as shown in Table 4.

Name*	A user-defined identifier for the crawler
Template*	The blueprint for collecting documents with
Seed URL*	The starting point of crawling
Max Pages	The upper limit for the number of pages to be visited
Max Docs	The maximum number of documents to be collected
Max Depth	Maximum jumps between pages (crawling depth)
Robots.txt	The URL where the <code>robots.txt</code> file can be located
Threads	Number of threads used in the crawling process
Pagination	Scope to collect the following URLs
Excluded URLs	URLs that the crawler must refrain from visiting
Walltime (ms)	Sets the duration for which the crawler should continue crawling
Show Browser	Deactivate the headless mode in Selenium

Table 4: Crawler configuration options. Fields with * are required.

4.4.3 Runners

Once the crawler is set up with the appropriate configurations tailored to the targeted website, the next step is to create a job referred to as a **Runner**. Multiple runners can be associated with each crawler, allowing them to run on different nodes. It is important to note that each runner can use multithreading based on the crawler's configurations and employ distinct crawler settings. This approach provides an effective means to assess the crawler's performance until the desired outcome is achieved. Every runner instance necessitates the presence of the crawler and a designated machine IP where it will execute. The chosen machine must be registered within the **PBS Head Node** and online. By default, **localhost** is set as the value, where some will use their local machine as a crawling node.

It is essential to keep a close eye on the crawler runner to monitor its performance and configuration effectiveness before finalizing it. This proactive approach helps save time and guarantees that the crawler collects targeted data accurately. The

ID	Status	Crawler	Progress	Actions
Stack OverFlow #134	New Running Exit Completed	Stack OverFlow #10	Started at: 2 months ago / Completed at: 2 months ago #Documents: 2415 Current URL: stackoverflow.com/questions/tagged/python?tab=newest...	[Menu] [Download CSV]
Crawler-test-15-09 #133	New Running Exit Completed	crawler-test #4	Started at: 2 months ago / Completed at: 2 months ago #Documents: 578 Current URL: crawler-test.com/urls/with_session_id?sessionID=13...	[Menu] [Download CSV]
Uni ranking Local #132	New Running Exit Completed	Uni ranking #9	Started at: 4 months ago / Completed at: 2 months ago #Documents: 2389 Current URL: timeshighereducation.com/world-university-rankings...	[Menu] [Download CSV]

Figure 9: An overview of the runner’s table, showing the runner’s status and progress.

Runners table provides a straightforward and informative progress overview through four primary status indicators. The initial status is *New*, representing the runner’s initialization before the crawling process begins. *Running* signifies that the crawling process is currently undergoing. *Exit* indicates a status change that occurs when an error occurs, leading to the termination of the crawling process. Finally, *Completed* marks the last status, indicating that the runner has finished its task and exited. During the crawling process, various statistics about the runner are collected, including information such as the total number of visited pages, the average number of documents discovered per page, and the various HTTP status codes encountered. One can retrieve the documents collected by the runner by selecting the **Download CSV** option from the actions drop-down menu.

4.4.4 Indexers

Once the runner has finished its job and the user is satisfied with the results, the collected documents can be indexed and prepared for future searches. To access this feature, one can navigate to the **Indexers** view, where the indexers table displays the current indexers and their respective statuses.

In this context, inspectors come into play. These inspectors are responsible for mapping the fields extracted from the document, such as *Title*, *Price*, and *Image*. Users can select which inspectors to index from a drop-down menu, with the choice limited to only text fields. Images and links are excluded from this indexing. Note that if one template is used to fetch from different websites when indexing the collected documents, one can select the inspectors related to this template, and the indexing process will contain all the websites that use this template, which is a nice feature.

While some of the indexing configurations in Table 5 are already explained within

Name*	A user-defined identifier for the indexer
Inspectors*	Checklist of all the available inspectors used by the crawlers.
b Parameter	b parameter for the BM25 formula.
k Parameter	k parameter for the BM25 formula.
Stop Words List	List of words that should be excluded during the indexing process.
Small Words Threshold	The threshold of which the word can be considered small and will be skipped from the indexing process.
Words Weight List	Boost some words by giving them weight, e.g. <i>"Freiburg=5"</i> will add more 5 points to the score when the <i>"Freiburg"</i> word is found.
Boosting Formula	This formula result will be added to the final score. It uses inspectors variable.
Dictionary File Name	The dictionary file name that helps the suggestions list by using synonyms.
Use Synonyms	Enable using synonyms in the suggestions list. For example, typing <i>"USA"</i> will result in <i>"United States of America"</i> .
Q-Gram	The n value of the q-grams for creating a q-gram inverted index, see Section 3.5.1

Table 5: Indexer configuration options. Fields with * are required.

the table, others may benefit from further clarification. The **Words Weight List** refers to a list of words along with their associated weights. If a term containing one of these words is present in a query, its score will be added and contribute to the overall query score. Adding more weights to some words can be beneficial as users find them more important than others.

The **Boosting Formula** feature can be used with inspector variables to influence the ranking process. For example, suppose one wants to rank products based on text relevance and factors like reviews or prices (which are numeric values rather than text). In that case, one can utilize the Boosting Formula. To do this, one can assign a variable name to an inspector, such as *review*. Then, in the Boosting Formula field, one can insert a formula like $\log(\text{review})$, which will convert the numeric value in the inspector field *review* into a numerical score. This score is then incorporated into the ranking formula, contributing to the final ranking score.

Figure 10 shows the indexers table. In the indexer overview, one can note the *"Dictionary"* status. The *"Dictionary"* status indicates that the job is creating the dictionary for the suggestions list used in the SERP page. Once the dictionary is created, it will be cached, and this process will be skipped for future indexing jobs.

Indexers					+ Create an indexer	
Overview					Selector ↑↓	Actions
New cross indexer					<ul style="list-style-type: none"> Title (Douglas flat list) Uni tide (Uni ranking) 	Start indexing Edit Delete
Created: a month ago	Completed: 23 days ago	New	Dictionary	Indexing		
Cross indexing					<ul style="list-style-type: none"> Title (douglas) Sub-Title (douglas) 	Start indexing Edit Delete
Created: a month ago	Completed: a month ago	New	Dictionary	Indexing		

Figure 10: An overview of the indexers table, showing their status and progress.

4.4.5 Search Engine Result Page (SERP)

All the indexed documents can be easily searched on the search page, consisting of three primary components. First, there is the search bar, which leverages the suggestions list dictionary configured during the indexing phase. The second component is a drop-down menu containing all the cached indexers that have previously been indexed. The last component is the result table, which uses a dynamic layout depending on the inspectors used for each document. For example, if the indexer indexes only the *title* inspector of a product, then the table will only contain one column with the inspector’s name as a header.



<div> <div>dior</div> <div> <div></div> <div>New cross indexer</div> </div> </div>		
Image	<div> <div>Christian Dior</div> <div>diorite</div> <div>Christian Dior</div> <div>diorama</div> <div>Diori Hamani</div> </div>	<div> <div>Price</div> <div>Title</div> </div>
		<div>75.99</div> <div>DIOR</div>
	Miss Dior Eau de Parfum – Limitierte Edition zum Valentinstag Geschenkset	<div>132.00</div> <div>DIOR</div>

Figure 11: Scriburg Search Engine Result Page (SERP).

Table 11 shows the search result of products where it can be noted that it supports different data types like images. Note that the search result shows the 25 top matching results.

5 Evaluation

In this chapter, the primary goal is to assess and examine the implementation of the **Scriburg** search engine while also drawing a comparison to the **ParseHub** solution. The evaluation process is organized into three main sections. Section 5.2 will conduct various experiments to assess the crawling process and discuss findings and outcomes. In Section 5.3, the focus will shift to evaluating the indexing procedure. Finally, in the last section, Section 5.4 will explore user experience and the pros and cons of current user interface design.

5.1 Testing Environment

Demonstrating information about the testing machine used for the evaluation can provide enhanced clarity and facilitate meaningful comparisons to reproduce similar results. Table 6 shows the current testing environment used to test Scriburg.

Operating System	Ubuntu 22.04.3 LTS
CPU	Intel(R) Core(TM) i7-10510U @ 1.80 GHz; 4 cores; 8 threads
RAM	32 GB
Machine	Lenovo ThinkPad P15s Gen 1

Table 6: The testing environment of the machine used in this evaluation.

5.2 Crawler

Evaluating web crawlers can be challenging; there are different aspects and measures to evaluate a crawler [Srinivasan et al., 2005]. The following are some of the most critical features to evaluate the crawlers.

Coverage: This can be accomplished by maintaining a list of the URLs of the targeted website and verifying whether the crawler successfully located

and processed all of them. It is worth noting that precise measurement can be challenging because most websites do not disclose the total number of links they contain. Websites often undergo dynamic changes, resulting in some links being edited during the crawling process. Hence, running the same crawler with the same configurations might result in different coverage.

Harvest Rate: "The rate at which crawled pages satisfy a given predicate" [Srinivasan et al., 2005], which is, in this case, how many successful pages are downloaded out of the found URLs.

Scalability: How manageable it is to scale the computing performance vertically and horizontally, allowing users to crawl more and bigger websites.

Resilience: Assessing the crawler's ability to navigate complex situations and handle errors, including its performance with inaccessible pages, broken links, slow networks, and dynamic content.

Politeness: The ability to respect the `robots.txt` rules and avoid getting blacklisted from the website's servers.

5.2.1 Datasets

Evaluating a web crawler requires a more static website as a reliable reference point. Having a static website makes it easier to compare the content and the number of links. The **crawler-test**¹ website is an excellent choice for this purpose due to its diverse content and links, containing a wide range of scenarios that a crawler might encounter. This website effectively employs `robots.txt` to guide the crawler, allowing for an assessment of its politeness. Moreover, it includes a section containing links yielding various HTTP request status codes, such as **4xx** and **5xx**, which is valuable for ensuring the crawler's robustness. Additionally, it incorporates multiple instances of page redirection, including scenarios like infinite redirection, which serves the dual purpose of evaluating the crawler's ability to avoid traps and enhancing its overall resilience.

Three additional websites are used for evaluation to enhance the coverage and versatility of the crawler testing, encompassing a broader range of use cases, ensuring that the crawler can effectively handle various HTML structures and more generic

¹A website suitable for crawler testing: <https://crawler-test.com/>

scenarios. The first use case involves extracting product information from an e-commerce platform like **Douglas**². This website offers over 160,000 diverse products, making it an ideal candidate for testing different content types, including images.

The second website, **Times Higher Education**³, specializes in annually ranking universities. Since this website ranking is often updated yearly, it is a great candidate to test the coverage as one can count the number of universities easily.

The third website is **Stack Overflow**⁴. Given this website’s extensive volume of questions, the focus will be specifically on Python-related questions. The number of documents to be crawled will also be limited.

5.2.2 Experiments

Crawler Test Base Evaluation

As mentioned, it is vital to test the crawler coverage, and the first website to test the crawler against is the `crawler-test.com` website.

Seed URL*	<code>https://crawler-test.com/</code>
Inspectors*	<code>//*[contains(@class, 'large-12 columns')]</code>
Allow Multi Elements	False
Max Pages	500
Threads	1
Max Depth	1
Pagination	None
Actions	None
Max Docs	500

Table 7: Crawler configuration for the `crawler-test.com` website.

Table 7 displays the crawler testing configurations used in the experiment. The Seed URL is set to the root path of the `crawler-test.com`. The *Allow Multi Elements* checkbox is disabled (set to False) because the objective is not to gather a list of documents; each page contains a single text field. The *Max Pages* parameter is configured to a limit of 500, ensuring that the crawler does not exceed this number

²An e-commerce website: <https://www.douglas.de/>

³Universities world ranking 2023: <https://www.timeshighereducation.com/world-university-rankings/2023/world-ranking>

⁴Stack Overflow Python-related posts: <https://stackoverflow.com/questions/tagged/python>

of pages. This figure can be adjusted based on the website's size to be crawled; for instance, smaller websites with around 50 pages may require a lower limit. To enable easier coverage testing, the *Max Depth* is set to 1. This choice allows for easier comparison between the number of visited pages and the number of URLs discovered in the site's root path, which, upon simple page inspection, contains 415 links. Since the expected maximum number of pages is 415, the *Max Docs* parameter can be constrained to 500. The inspectors are set to target the content of each page; thus, one inspector is only needed. No automated actions, such as scrolling or waiting, are necessary for this use case; therefore, they can be left. Any properties not explicitly mentioned can be left at their default settings.

Coverage Evaluation

After creating a runner that runs, starts the crawling process, and is completed, the result of the crawler should be similar to the one shown in Table 8. Looking at the *Links* row, it can be noted that the crawler found 406 out of the expected 415 links. This is a coverage of **97.8%**. The other nine missing links can be excluded due to different reasons (broken links, duplicated links, or normalizing). Normalizing the links can result in duplicated links that can be skipped. 402 pages out of 406 found links are crawled correctly. The other four pages are categorized as *Cross Site* links, meaning they do not belong to the *Seed URL* hostname `crawler-test.com`. This is important to evaluate to ensure that the crawler stays focused, does not jump to sites out of the intended scope, and does not spend valuable resources. *Already Visited* links is a counter that checks how many times the crawler found a link that has already been visited and skipped, in this case, 0. When no multithreading is used, and the *Max Depth* is only set to 1, the *Already Visited* is expected to be 0 because the duplicated links will be already excluded in the normalizing process before starting to crawl.

The *Docs & Content* section provides information regarding the collected and downloaded content. The *Tot. Docs* metric indicates that 255 documents have been successfully downloaded. Twenty-five documents are duplicates and not saved in the database. This duplication is expected, as this testing site contains repetitive information designed to verify the functionality of this feature. The *Avg. Docs Per Page* value is 1, indicating that the site typically presents one document per page.

Links	Collected 406/415	Visited 402	Already Visited 0	Cross Site 4	Excluded 1
Time	Tot. Spent 671.19 s	Avg. Processing 1.68 s		Avg. Page Rendering 0.697 s	Harvest Rate 1.66 r/s
Status Codes	1XX 2	2XX 328	3XX 4	4XX 52	5XX 15
Docs & Content	Tot. Docs 255	Duplicated Content 24	Avg. Docs Per Page 1		Avg. Page Size 1.6 MB

Table 8: Completed crawler result of the `crawler-test.com` web site.

Performance Evaluation

Evaluating the performance of a web crawler is challenging as it depends on different aspects, such as the page’s size and how fast the page loads. Moreover, if the site uses pagination, this can add extra waiting time to render the rest of the content. Furthermore, adding additional machines to enhance performance while not overburdening the server with excessive requests is possible, presenting a challenging balance between achieving excellent performance and maintaining proper politeness. However, some valuable matrices can be helpful to give a good insight like those shown in the *Time* row in Table 8. The total time spent to crawl **402 pages** took approximately **11 minutes**. To give a better perspective, the enterprise solution **ParseHub** ⁵ the free plan (without IP Rotation⁶), can crawl **200 pages** in **40 minutes**, and the Standard expensive plan (with IP Rotation) that costs \$189 can crawl **200 pages** in **10 minutes**. This means crawling the **402 pages** inside the `crawler-test.com` will take **20 minutes**. Comparing the crawler with the ParseHub, it is **two times** faster than the standard plan and **eight times** faster than the free plan. Note that in this evaluation, the performance can be increased by using more threads or nodes to distribute the loads, which will be evaluated in the multithreading evaluation.

The *Avg. Processing* time reflects the duration in seconds for each request to process the page, encompassing rendering time. The *Harvest Rate* signifies the number of requests executed per second by the crawler; a higher value indicates improved crawler

⁵ParseHub plans: <https://www.parsehub.com/pricing>

⁶IP rotation is the practice of periodically changing the public IP address used by a device or server to improve security, avoid detection, or access geographically restricted content.

performance. However, it is advisable to exercise caution to avoid overloading the crawler, as this could potentially crash the targeted server.

While some crawlers can achieve crawling rates of up to **300 pages/second** [Shkapenyuk and Suel, 2002], this comparison is not applicable. Crawling 300 pages from the same domain, as has been done in this thesis, is more challenging than simply crawling 300 different pages from 300 different websites. Distributing 300 HTTP requests evenly across these 300 websites is acceptable and does not result in a Denial of Service (DoS) issue because each domain receives only one request per second. However, in the context of Scriburg, users aim to target a specific set of websites, which could include just one website. If 300 requests are sent to the same website, it could overload and crash the site.

Rendering Dynamic Content Evaluation

Improving the average page rendering time (**0.679 seconds**) in Table 8 is achievable by avoiding using rendering engines like Selenium. Processing a simple HTTP request is often quicker than rendering the entire page and waiting for the page to finish loading. However, it is essential to note that the rendering step is crucial in handling dynamic content. For instance, consider the dynamically inserted text, indicated by the link ⁷. This link is a straightforward example to illustrate the significance of the rendering process for web crawlers.

```
<body>
  <h1 id="h1"></h1>
  <p id="par"></p>
  <script>
    document.getElementById("h1").innerHTML = 'Some random text';
    document.getElementById("par").innerHTML = 'Some long content ...';
  </script>
</body>
```

Listing 5.1: The dynamically-inserted-text link content before rendering.

Using a simple `wget`⁸ command in Linux, one can download the content shown in Listing 5.1. This content reveals that the HTML tags, `h1` and `p`, lack the inner text the crawler can collect as a document. Although a JavaScript code is designed to replace the `innerHTML` for each tag with text, without a rendering engine, the JavaScript logic remains unexecuted. Consequently, gathering the inner text of these

⁷Rendering test: <https://crawler-test.com/javascript/dynamically-inserted-text>

⁸`wget` is a command-line utility for retrieving files from the internet using HTTP, HTTPS, FTP, and FTPS protocols, primarily used in Unix-like operating systems.

tags becomes an impossibility. On the other hand, Listing 5.2 shows the same page content after rendering where both tags are updated, and both contain the right content that the crawler can see and download.

While this is a simplified example, it is easy to visualize more complicated websites employing advanced JavaScript frameworks and libraries for client-side rendering. This complexity increases the rendering time due to the execution of all JavaScript logic and the subsequent updating of the HTML DOM. Given that the crawler's objective is to locate and collect all HTML content, it is essential to discover all the HTML content.

```
<body>
  <h1 id="h1">
    'Some random text '
  </h1>
  <p id="par">
    'Some long content ...'
  </p>
  <script>
    document.getElementById("h1").innerHTML = 'Some random text ';
    document.getElementById("par").innerHTML = 'Some long content ...';
  </script>
</body>
```

Listing 5.2: The dynamically-inserted-text link content after rendering.

Robustness and Politeness Evaluation

The *Status Codes* metric captured in Table 8 reveals the variety of distinct status codes encountered while crawling. Given that this website serves as a testing ground for various scenarios, it naturally exhibits a range of status codes. Evaluating the crawler's resilience across these diverse cases is vital for enhancing its stability. The crawler should remain operational even when encountering a status code other than the successful status codes **2xx**. In the specific test case, it is worth noting that the crawler confronted 52 **4xx** and 15 **5xx** different status codes without terminating and completed the crawling operation. This outcome encompasses status codes from the **1xx**, **2xx**, **3xx**, **4xx**, and **5xx** ranges. In contrast, testing ParseHub to crawl the same links from the `crawler-test.com` website hangs at some links. One of the links that ParseHub stopped crawling and hanging was the redirect link⁹.

⁹Redirect page test: https://crawler-test.com/redirects/redirect_target

The presence of the `robots.txt` flag covers the commitment to polite crawling behavior. The flag is set to *True* when this file is located and successfully downloaded. It is essential to emphasize the importance of respectful crawling and commitment to the `robots.txt` file protocol. For monitoring purposes, the *Excluded* links in Table 8 record the count of links disallowed from being crawled. In this specific test case, there was only a single disallowed link. This matches the result expected in the `robots.txt` file when looking at the user agent *deepcrawl*.

Changing Crawler Depth

Up to this point, the evaluation of the crawler has been limited to a single page to assess its simplicity and test its coverage. However, the crawler’s functionality should extend beyond merely identifying links; it should also be able to navigate between them and continuously gather the target documents. The next step is to evaluate if the crawler jumps between pages and can increase the coverage. To evaluate this, the *Max Depth* is changed from 1 to 10. This will allow the crawler to jump up to 10 levels deeper, collecting more links and documents. Table 9 shows the configurations used for this test case. In practice, determining the precise depth can be challenging. In many cases, this number can be aligned with the pagination structure on the website, as the goal is to navigate through all pagination pages until they are completed. If the exact number is unknown, an approximate value can be assigned.

Seed URL*	https://crawler-test.com/
Inspectors*	//*[contains(@class, 'large-12 columns')]
Allow Multi Elements	False
Max Pages	1000
Threads	1
Max Depth	10
Pagination	None
Actions	None
Max Docs	1000

Table 9: Crawler configuration for the `crawler-test.com` website, increasing the depth to 10.

Unfortunately, knowing exactly how many links the entire `crawler-test.com` site contains is challenging. However, since it has been evaluated how the crawler behaves

when the *Max Depth* equals one to test only the home page, one can have some degree of assurance on the rest of the results on the rest of the pages. The Table 10 shows **895** links have been found. This number was expected to increase compared to the first evaluation when the *Max Depth* equals one where the collected links were **406**.

Given the increase in depth to 10, more documents should be collected. The maximum page limit and the maximum number of collected documents are increased to allow the crawler to crawl more pages. One vital difference between setting the *Max Depth* and *Max Pages* is that if one single page contains 1000 links, and the *Max Depth* is set to 1, then all the 1000 pages will be visited because all are living in the first level of crawling (home page with level equals to one) so limited by the depth only will not work. This is the reason for adding the *Max Page* as a termination condition.

Links	Collected 895	Visited 697	Already Visited 0	Cross Site 198	Excluded 1
Time	Tot. Spent 760.84 s	Avg. Processing 3.26 s	Avg. Page Rendering 1.03 s	Harvest Rate 0.91 r/s	
Status Codes	1XX 2	2XX 292	3XX 4	4XX 47	5XX 15
Docs & Content	Tot. Docs 375	Duplicated Content 667	Avg. Docs Per Page 1	Avg. Page Size 1.6 MB	

Table 10: Completed crawler result of the crawler-test.com website when the depth is 10.

When comparing the increased depth test of the base crawler to the base one in the previous test, one notable metric is the significant increase in *Cross Site* links from 4 to 198. Typically, this suggests that the crawler is attempting to navigate beyond the originating website specified in the seed URL. When this number rises, it often indicates a need to adjust and refine the crawler settings. However, in the case of this test website, such an increase is expected and considered normal. This is because the website intentionally includes various tests designed to redirect the crawler to external websites. While search engines like Google benefit from crawling across different domains to index multiple websites, Scriburg’s specific crawler primarily focuses on a single website, as this aligns with the user’s typical interest.

Multithreading Evaluation

It is crucial to assess the scalability of the crawler, primarily since it uses a unique links-sharing multithreading pool. The same configurations detailed in Table 9 will be used but adjust the threads parameter and monitor the overall time spent. The results are presented in Figure 12, illustrating the outcomes of **five** different runs using identical crawler settings while varying the number of threads **1, 2, 4, 6, and 8**.

When switching from **one** thread to **two**, a reduction in time from **722 seconds** to **595 seconds**, representing a **17.6%** improvement, and increasing the threads to **four** results in a time of **438 seconds**, which is a **39.33%** improvement compared to using just **one** thread. However, further increasing the threads to **six** or **eight** does not yield any additional performance enhancements in comparison to using **four** threads. This is primarily because all threads communicate to share unvisited links and avoid revisiting links already processed by other threads. Consequently, as the number of threads increases, the communication between threads and the resources sharing (database, logs, and buffers) overhead escalates. Users must fine-tune this parameter until they find the optimal setting, which appears to be **four** threads in the tested local environment.

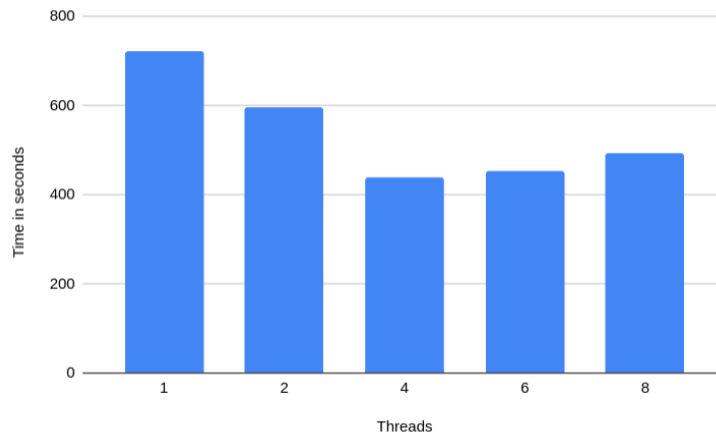


Figure 12: Multithreading performance comparison used on `crawler-test.com` site.

Another vital step in evaluating the effectiveness of multithreading is examining the distribution of shared links among threads. This is crucial to prevent one thread from overburdening while others remain inactive, which would be inefficient, especially when using cloud services like AWS, where resources come at a cost. The same

configurations from Table 9 will be used, employing four threads, rerunning the same crawler four times, and capturing their average.

To test the workload of each thread, a crawler is rerun with four threads four times, and the number of documents collected by each thread is calculated. Subsequently, the average of those four runs is also recorded. The results of the four runs, with each run showcasing the distribution of crawled documents among each thread, are displayed in Figure 13.

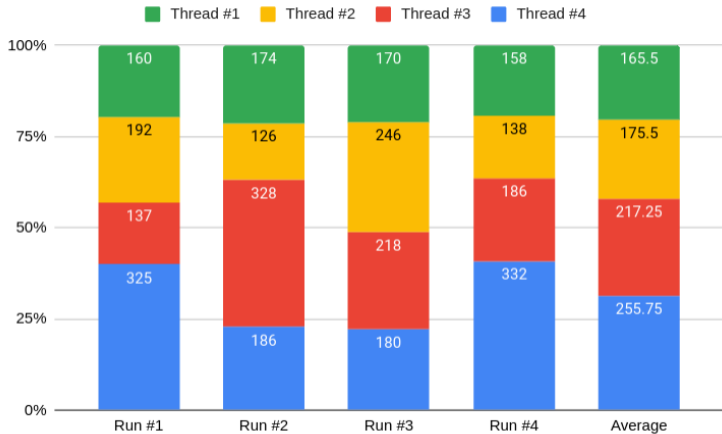


Figure 13: The workload distribution among four threads in four different runners. The chart shows each thread how many documents it has collected and the percentage.

While the ideal scenario would involve each thread downloading **25%** of the collected links, the chart shows otherwise. Looking at the *Average* column, one can note that thread number 4 crawls more than **25%**, while thread number 1 crawls less, which is expected because as long as one thread contains less than five links, it will keep crawling those links, and the other threads will remain idle. Only when the thread contains more than five links in the queue will it share those links with one other thread, and the others will remain idle.

For example, if a website contains only ten links, then only two threads will be needed, where each will process five links, and the other two threads will remain idle. All ten links are not split among the threads equally because the aim is to reduce the communication and resource-sharing overhead of the threads, and a thread is only utilized when necessary.

Although each thread was not precisely processing **25%** of the workload, the result looks decent as each thread is slightly more or less than **25%** on average. The

worst-case scenario is to run **four** threads; only one keeps running while the other three are idle; this wastes resources.

World University Rankings Evaluation

In order to assess the versatility of the web crawler and its adaptability to various usage scenarios, as explained, three additional websites will be tested. The initial test case involves crawling a university ranking website to retrieve comprehensive information about all the universities listed, including their titles, respective countries, and current world rankings. The configuration parameters used for crawling this university-ranking website are detailed in Table 11. To accommodate the structure of the website, where each page displays a table containing 25 universities, the *Allow Multi Element* flag is set to *True*. Considering the pagination feature on the website, which goes up to page 94, the *Max Pages* parameter is set to 100, as it is unlikely that there will be more than 100 pages to crawl. Since the aim is to extract three distinct pieces of information from the table, namely each university's Title, Location, and Ranking, three separate inspectors are required. Given that each page comprises 25 universities, and there are 94 pages in total, it can be estimated that a maximum of 2,350 documents will be collected during the crawling process.

The *Collected* and *Visited* links shown in Table 12 are accurate and match the expected count of 94. The fact that there are zero already visited links indicates that no duplicate URLs have been encountered on the website. The total time spent during this process is approximately **six minutes**, which is significantly shorter than a similar test conducted using **ParseHub**, which took **20 minutes** to complete all **94 pages**.

Interestingly, even though the crawler successfully parsed and collected the results correctly, it consistently received a **403**¹⁰ status code in response to all HTTP requests instead of the expected **200**. This issue may be attributed to the website's use of **Cloudflare** service, as suggested by the information available at ScrapeOps¹¹. Cloudflare is a security service used by websites to prevent DoS attacks. In this particular use case, the number of collected documents representing universities in the table matches the results displayed in the page pagination, totaling **2,345**. It is worth noting that the website also deploys a **robots.txt** file, which the crawler successfully detected and used; however, as shown, no links are excluded, indicating

¹⁰The HTTP 403 Forbidden status code signifies that the server comprehends the request but declines to grant authorization for it.

¹¹<https://scrapeops.io/web-scraping-playbook/403-forbidden-error-web-scraping/>

Seed URL*	<code>https://www.timeshighereducation.com/world-university-rankings/2023/world-ranking</code>
Inspectors*	<ul style="list-style-type: none"> • Name: <code>//*[contains(@class, 'ranking-institution-title')]</code> • Location: <code>//*[contains(concat(' ', normalize-space(@class), ' '), ' location ')]</code> • Ranking: <code>//*[contains(@class, 'rank') and contains(@class, 'sorting_1') and contains(@class, 'sorting_2')]</code>
Allow Multi Elements	True
Max Pages	100
Threads	1
Max Depth	100
Pagination	<code>//*[contains(@class, 'pagination')]</code>
Actions	None
Max Docs	2350

Table 11: World University Rankings website crawler configuration.

that no disallowed links were found during the crawling.

Douglas Evaluation

The following use case involves extracting a specific category of products from an e-commerce website. Various data types will be collected in this scenario, including text and images. Table 13 shows the crawler configurations for this task, designed to scrape a particular product category.

Given that the presence of 7 pages is indicated by the pagination of the Seed URL link, the *Max Pages* and *Max Depth* parameters can be configured to be 10. Multithreading can be employed to increase performance by setting the number of threads to four. Lazy loading for image loading is employed by Douglas, causing only 30 out of the available 48 products on the page to be fetched by the crawler. To address this issue, the *actions* tab can be utilized to introduce a *scrolling* action, repeating it ten times until the bottom of the page is reached, resulting in loading the rest of the content. The inspectors in this context encompass four fields: *brand*, *title*, *price*, and *image*.

The ability to configure automated actions depends on the website's functionality.

Links	Collected 94/94	Visited 94	Already Visited 0	Cross Site 0	Excluded 0
Time	Tot. Spent 351.66 s	Avg. Processing 2.57 s	Avg. Page Rendering 1.020 s	Harvest Rate 0.26 r/s	
Status Codes	1XX 0	2XX 0	3XX 0	4XX 94	5XX 0
Docs & Content	Tot. Docs 2345	Duplicated Content 0	Avg. Docs Per Page 25	Avg. Page Size 7.3 MB	

Table 12: World University Rankings crawler results.

For instance, if lengthened loading times are experienced by the website, a *waiting* action can be included to account for the estimated waiting time. If a clicking action is necessary to reveal more information on the website, the *click* action can be utilized for that purpose.

Table 14 displays the outcomes obtained following the execution of the **Douglas** crawler. The *Collected* and *Visited* links align with the expected numbers within the targeted pagination, which shows seven pages. The estimated time taken for this operation is approximately **6.5 minutes**. Notably, the average processing time is more than **double** the time reported in the uni-ranking results in Table 12. The primary reason for this extended processing time is the inclusion of additional scrolling-down actions, which had to scroll-down ten times until it started parsing the documents.

Consider an alternative approach: instead of scrolling down ten times to reach the page's end for image loading, why not employ a scroll to the end of the page (The End Key in Keyboard) event? This approach was tested on the Douglas website but proved ineffective. The reason is that specific frontend frameworks only load content when it is within the browser's view. In such cases, a single "jump to the end of the page" action will not suffice, as multiple scrolling-down actions are required.

The total count of collected documents indicates that **245 products** were downloaded, which appears to be less than anticipated. Given that there are seven pages, with the first page containing **48 products**, the theoretical result should be around $7 \cdot 48 = 336$ **products**. Further investigation revealed that only some pages contain exactly 48 products; some have more, while others have fewer. This is why it is advisable to limit the *Max Docs* in the crawler configurations to more than the anticipated number with a small margin.

It is important to note that, despite employing the `robots.txt` file for politeness

Seed URL*	<code>https://www.douglas.de/de/c/parfum/damenduefte/duftsets/010111</code>
Inspectors*	<ul style="list-style-type: none"> • Brand: <code>//*[contains(@class, 'top-brand')]</code> • Image: <code>//a[contains(@class, 'product-tile__main-link')]/div[1]/div/img</code> • Name: <code>//*[contains(@class, 'text')][contains(@class, 'name')]</code> • Price: <code>//div[contains(concat(' ', normalize-space(@class), ' '), ' price-row ')]</code>
Allow Multi Elements	True
Max Pages	10
Threads	4
Max Depth	10
Pagination	<code>//*[contains(@class, 'pagination')]</code>
Actions	Scrolling down 10 times
Max Docs	1000

Table 13: Douglas website crawler configuration.

and ensuring a relatively low *Harvest Rate*, yielding **0.017 requests/second**, which is relatively low and unlikely to overload the server, the IP address was eventually banned, and access to the site was blocked after several attempts. This highlights that each website may have its own unique security implementation based on its **firewall**¹² rules and the **reverse proxy**¹³ it uses.

Additionally, it is worth mentioning that the Douglas crawler was used without issue for three months, but a ban was encountered recently. This emphasizes that websites can adapt and modify their security measures over time.

It was already checked that the `robots.txt` file has been found, downloaded, and used to filter the disallowed URLs in this use case.

ParseHub, on the other hand, encountered a crash while running Douglas's project, resulting in the error message: "**Segmentation fault (core dumped)**." Although this made it challenging to compare performance, it shed light on ParseHub's stability

¹²A firewall is a network security tool that filters and controls network traffic to safeguard against unauthorized access and cyber threats, serving as a barrier between trusted internal networks and untrusted external networks, such as the Internet.

¹³A reverse proxy is a server or software component that sits between client devices and a web server, forwarding client requests to the appropriate server and often providing additional functionalities like load balancing, caching, and security protection.

Links	Collected 7/7	Visited 7	Already Visited 0	Cross Site 0	Excluded 0
Time	Tot. Spent 395.209 s	Avg. Processing 7.87 s	Avg. Page Rendering 2.638 s	Harvest Rate 0.017 r/s	
Status Codes	1XX 0	2XX 7	3XX 0	4XX 0	5XX 0
Docs & Content	Tot. Docs 245	Duplicated Content 0	Avg. Docs Per Page 49	Avg. Page Size 15.5 MB	

Table 14: Douglas crawler results.

issues, as ParseHub frequently struggles to handle websites without crashing.

Stack Overflow Evaluation

Another use case involved crawling **Stack Overflow** questions, focusing solely on the *"python"* tag in the seed URL to retrieve Python-related questions. The configured inspectors collected questions *titles*, *summary*, and *vote counts*. Initially, running the crawler with four threads led to a ban after only ten pages were crawled. To resolve this, the thread count is reduced to one, reducing the number of requests and resolving the issue.

After completing the runner, the collected links exceeded those displayed in the pagination, indicating an issue with the pagination selector **"s-pagination"** collecting additional links. The number of **visited** pages reached **100**, the configured limit, as intended, preventing the crawler from continuing to crawl all **27,200** found links. Many **cross site** and **excluded** links signaled that the crawler had lost track and needed to collect correct links. While **885 documents** were collected correctly, there was no guarantee that they were all related to the chosen *"Python"* topic. Fortunately, termination conditions like *Max Pages*, *Max Docs*, and *Max Depth* were in place to conserve resources.

The *Show Browser* option was enabled to troubleshoot and rerun the crawler. This allowed for easier visualization of the crawler's behavior and the links it was crawling. It revealed that the crawler was indeed lost and opening the wrong links. The pagination selector **"s-pagination"** was missing from the configuration, which caused the crawler to collect all the links on the page, leading it to crawl any post on the website. This issue demonstrates how easy it is to debug and identify problems

Seed URL*	https://stackoverflow.com/questions/tagged/python
Inspectors*	<ul style="list-style-type: none"> • Title: <code>//*[contains(@class, 's-post-summary-content-title')]</code> • Summary: <code>//*[contains(@class, 's-post-summary-content-excerpt')]</code> • Votes: <code>//*[contains(@class, 's-post-summary-stats-item__emphasized')]</code>
Allow Multi Elements	True
Max Pages	100
Threads	1
Max Depth	100
Pagination	<code>//*[contains(@class, 's-pagination')]</code>
Actions	None
Max Docs	1000

Table 15: Stack Overflow crawler configuration.

when a crawler loses its way, highlighting the system’s stability.

After fixing the second issue (pagination selector) and rerunning the crawler, it operated correctly and yielded results in Table 16. **Cross-site** and **Excluded** links were reduced to **zero**, a positive sign. Additionally, the number of collected links was lower than in the first attempt, totaling **900**, with nine links collected per page. Interestingly, there were a significant number of **429**¹⁴ status codes. To address this, it could be beneficial to include a wait action between requests to mitigate the **429** errors.

It was already checked that the `robots.txt` file has been found, downloaded, and used to filter the disallowed URLs in this use case.

When the same test was conducted using **ParseHub**, it took **20 minutes** to complete, which was three times slower than Scriburg crawler’s **6 minutes** runtime. It is worth noting that the two issues encountered during crawling were not experienced with ParseHub. This is because ParseHub’s request rate is slower, reducing the risk of being banned. This is achieved by reducing the number of threads and can be further improved by adding wait actions. The second issue concerning incorrect selectors is where ParseHub shines. It offers an easy autodetect feature, simplifying selector selection with a simple click instead of manual XPath insertion.

¹⁴The HTTP 429 status code suggests the crawler has sent too many requests.

Links	Collected 900	Visited 100	Already Visited 0	Cross Site 0	Excluded 0
Time	Tot. Spent 354.734 s	Avg. Processing 2.66 s	Avg. Page Rendering 0.155 s	Harvest Rate 0.28 r/s	
Status Codes	1XX 0	2XX 54	3XX 0	4XX 46	5XX 15
Docs & Content	Tot. Docs 2750	Duplicated Content 0	Avg. Docs Per Page 50	Avg. Page Size 3.4 MB	

Table 16: Stack Overflow crawler results.

5.3 Indexer

Following the crawling phase, the next step involves indexing, which requires a dedicated section for evaluation. To perform a thorough assessment of indexing, a real-world dataset obtained through one of the crawlers employed during the evaluation process will be used. The ease and configurability of the indexer parameters and how they influence the evaluation score will also be illustrated.

5.3.1 Datasets

The **Stack Overflow dataset**¹⁵ presented in Table 17 is selected out of the three available use cases that have been used in the crawling evaluation. The primary rationale for this choice is its larger size compared to the others, along with the presence of post descriptions that can be employed for index evaluation. It is important to note that the crawler was rerun to gather additional Stack Overflow posts.

File Size	1.4 MB
Entries Count	2,415
Words Count	108,122
Fields	Title, Summary, Votes

Table 17: Stack Overflow posts dataset.

As explained, Scriburg supports adding a dictionary for the autocomplete queries feature. The dictionary can be added under the directory `/dictionaries`, and during

¹⁵Stack Overflow dataset: https://github.com/Alhajras/webscraper/blob/main/datasets/stack_overflow_posts_dataset.csv

the evaluation, we will use a **Wikidata dataset** as shown in the Table 18.

File Size	437,41 MB
Entries Count	2,642,529
Words Count	30,309,063

Table 18: Wikidata dictionary dataset.

To evaluate the indexing process, we need a benchmark that can be used for testing. We have created a small benchmark¹⁶ made of 6 queries with an average of 6 relevant documents per query, which will be used to evaluate all the following indexing tests. The benchmark is created manually by following the next rules:

- Ensure that the queries are relevant to the selected topic, *"python"*.
- Diversify the queries by including question-style queries, such as *"how to"* and keyword-based queries.
- Incorporate acronyms with a small number of letters, such as *"SQL"*, to assess the handling of small tokens.
- Include duplicate queries that intentionally contain misspelled words, like *"environment"* and *"enviroment"*, to assess the fuzzy search feature.

5.3.2 Metrics

We assess precision at a given value k ($P@k$), and calculate the **Average Precision** (AP) [Järvelin and Kekäläinen, 2017].

Precision at k ($P@k$)

$P@k$ represents the proportion of valid predictions within the system's top k predictions. We define $Q_{valid}(q)$ as the collection of valid predictions for a user query q , as specified in the ground truth. Additionally, we denote $Q_{result}^k(q)$ as the set of the system's top k completion predictions for a given user query q . The calculation for $P@k$ is as follows:

$$P@k = \frac{|Q_{valid}(q) \cap Q_{result}^k(q)|}{k} \quad (5.1)$$

We will compute the precision at **5** ($p@5$) for all the various indexing configurations.

¹⁶Stack Overflow benchmark: <https://github.com/Alhajras/webscraper/blob/main/datasets/benchmark.txt>

Average Precision (AP)

Consider R_1 through R_k as the ordered list of positions where relevant documents are located within the result list of a specific query. In this context, **Average Precision** (AP) is computed as the average of the k Precision at R_i ($P@R_i$) values. AP is computed as:

$$AP = \frac{\sum_{i=1}^n P@r_i}{n} \quad (5.2)$$

For the predictions from Q_{valid} that are absent in Q_{result} , we assign a Precision at position r_i ($P@r_i$) value of 0. We then calculate the average precision by averaging these values across all queries in the ground truth.

Mean Precisions (MP@k, MP@R, MAP)

Having a benchmark containing multiple queries and their corresponding ground truth data, we can assess the system’s performance by calculating the average value of a specific metric across all the queries.

$MP@k$ represents the mean precision at k values across all queries, $MP@R$ represents the mean precision at R values across all queries, and MAP signifies the mean average precision values across all queries.

5.3.3 Experiments

Base Stack Overflow Evaluation

We will initiate the indexing process using the default settings specified in Table 19. The **Stack Overflow dataset** consists of three inspector fields: *Title*, *Summary*, and *Votes*. However, we intend to index only the textual fields, such as *Title* and *Summary*, while retaining *Votes* as they contain numerical data intended solely for ranking purposes. All other configuration parameters are set to their default values. For a clearer understanding of the configuration attributes, please refer to Table 5, which provides descriptions of each attribute.

Upon initiating the indexing process for the first time, without the availability of any caching, it may take up to two minutes to complete. This indexing procedure consists of two distinct stages: The first involves the creation of the **Wikidata dictionary**, which aids in providing suggestions in the drop-down menu to help users locate the appropriate queries. Creating this dictionary is the longer of the two stages, typically taking around **1.8 minutes**, while the indexing phase takes approximately

Inspectors*	Title, Summary			
BM25 Parameters	$b = 0.75, k = 1.75$			
Stop Words	None			
Small Words Threshold	2			
Q-gram	3			
Boosting Formula	None			
Result	MP@5 0.73	MP@R 0.72	MAP 0.87	Time(s) 0.31

Table 19: Stack Overflow indexing configuration, test the default settings without any changes.

seven seconds. The primary difference between these stages lies in the size of the entities involved; the Wikidata dictionary comprises **2.6 million entities**, whereas the Stack Overflow entities used for indexing consist of only two thousand entities. It is worth noting that the overall duration of the indexing process is highly contingent on the size of the file being indexed and, in this case, the volume of documents crawled by the web crawler. Following the initial indexing process, the dictionary index will be cached and no longer require further indexing. The user introduces the Wikidata dictionary file so it will not change in the next indexing process.

Even though the search results return 25 documents, we will set the value of k for the $P@k$ metric to **5**. This choice is based on the everyday user preference for focusing on the top results in a search list. The overall metrics are presented in Table 19. While these results indicate reasonable accuracy, it is essential to acknowledge that assessing relevance can be subjective, as it varies among users. For instance, Google’s ranking system considers factors like user location, link authenticity, and text matching, leading to potentially inconsistent results for the same query across different users. Moreover, there is no solid threshold for the indexing metrics to be classified as good. However, in the current evaluation, any value above **0.5** will be considered acceptable based on a personal judgment.

Furthermore, aiming for an extremely high level of accuracy can lead to model **overfitting** [Ying, 2019], which is when a model fits its training data too closely, leading to poor performance when dealing with new, unseen data, causing it to struggle with generalization. While it may achieve a high precision score with benchmark data, it may need to improve when faced with new, unseen queries. This

is because all the model’s parameters have been fine-tuned to fit the benchmark datasets perfectly. Therefore, balancing achieving a reasonable precision score and ensuring that the model performs well on new, previously unseen datasets is crucial. Therefore, achieving perfect accuracy scores in evaluations is challenging and involves a trade-off. The Precision at k metric is significantly affected by the selection of both the value of k and the relevance threshold. Different choices for k and the threshold can result in varying $P@k$ scores for the same model. As a result, it is essential to carefully and consistently choose these parameters when comparing different models.

It can be noted that those default values already show a decent result without any fine-tuning. This indicates that the default values provide a decent result to non-technical users. The returned result takes, on average, around **0.31 seconds**, which is too slow in comparison to the Google search engine, which suggests the speed of processing a query should be less than **0.1** [Hoelzle, 2012].

BM25 Parameters Effect

It is essential to allow users to quickly fine-tune their indexer since the b and k values of the **BM25** formula can be edited from the UI. The values of both parameters b and k depend highly on the datasets, and there are no magic numbers that work for all models. Table 20 displays the configuration of the Stack Overflow indexer, with modifications made to the default b and k values to have higher accuracy than the basic configurations shown in the previous Table 19. Changing the b and k parameters resulted in the increase of the $MP@5$ by **8.75%**, $MP@R$ by **14.2%**, and MAP by **2.2%**. The key takeaway is that modifying the attributes available in the indexing user interface can enhance or diminish accuracy, providing users with a convenient way to fine-tune their model.

Stop Words Effect

Let us retain the modified b and k parameters instead of using the default values, as they produce improved results. The following attribute we consider for indexing includes stop words and examining their impact on accuracy. Initially, the intuition is to remove common words that are already used in the benchmark we created, such as "how", "to", "by", "with", "in", "not", and "does" from the benchmark queries since they may seem insignificant and lack essential information. Surprisingly, though, removing these words reduces accuracy, as illustrated in Table 21. In comparison to the previous Table 20 (without using stop words), the $MP@5$ was reduced by

Inspectors*	Title, Summary			
BM25 Parameters	$b = 0.1, k = 0.81$			
Stop Words	None			
Small Words Threshold	2			
Q-gram	3			
Boosting Formula	None			
Result	MP@5 0.8	MP@R 0.84	MAP 0.89	Time(s) 0.31

Table 20: Stack Overflow indexing configuration, the effect of changing BM25 parameters.

17.5%, *MP@R* reduced by 25.7%, and reduced *MAP* by 14.6%.

Inspectors*	Title, Summary			
BM25 Parameters	$b = 0.1, k = 0.81$			
Stop Words	how, to, by, with, in, not, does			
Small Words Threshold	2			
Q-gram	3			
Boosting Formula	None			
Result	MP@5 0.66	MP@R 0.624	MAP 0.76	Time(s) 0.31

Table 21: Stack Overflow indexing configuration, the effect of changing *Stop Words*

This could be attributed to the Stack Overflow dataset not being exceptionally large, and the assumption that these words are common in the English language may not hold for some queries in the small Stack Overflow dataset. Furthermore, stop words are not just about eliminating common words; they can also be used to consistently disregard words that typically provide no meaningful information in a query. For example, in the current Stack Overflow dataset, which encompasses all posts related to "*python*", including the term "*python*" in the query should have no impact, as all the posts are Python-related, even if they do not explicitly mention

the word *"python"* but discuss Python libraries, for instance. There are already available lists¹⁷ of stop words for each language that can be used; however, as we have discovered, it is also essential to analyze the common words in the dataset to be indexed as well. A simple way is to count the words and their occurrence in all the documents and plot them.

It is important to note that stop words used that contain two characters or fewer (*"to"*, *"by"*, and *"in"*) have no impact in this context and can be safely eliminated. The rationale is that they should already be filtered out due to the *Small Words Threshold* being set to two.

Small Words Threshold Effect

In the following evaluation in Table 22, we adjust the *Small Words Threshold* to **zero**, which implies that no words are excluded during the indexing process. While the results remain reasonably good compared to the best result found in Table 20, there has been a decrease in precision. This suggests that in some instances, increasing the *Small Words Threshold* and not setting it to zero may be advisable. However, it is essential to exercise caution when eliminating small words, particularly those with one to three characters, depending on the language. Additionally, it is worth noting that some two-character words can be acronyms, such as *"OS"* (*Operating System*).

Inspectors*	Title, Summary			
BM25 Parameters	$b = 0.1, k = 0.81$			
Stop Words	None			
Small Words Threshold	0			
Q-gram	3			
Boosting Formula	None			
Result	MP@5 0.8	MP@R 0.77	MAP 0.84	Time(s) 0.31

Table 22: Stack Overflow indexing configuration, the effect of reducing the *Small Words Threshold* attribute.

¹⁷Stop words lists: <https://www.ranks.nl/stopwords>

A better refinement can be done here; instead of having two different parameters, *Stop Words* and *Small Words Threshold*, we could keep the *Stop Words* list, and instead of saving them as words, we can save them as a regular expression. Using regular expressions will also have the advantage of excluding patterns. For example, instead of excluding all *Python* versions like *Python 3.10.0* and *Python 3.10.1*, one can add a stop word rule to remove all of them instead of adding them one by one. It is worth noting that there is a workaround in the current implementation, which is to use the *Clean-up Expression List* in inspectors form shown in Table 3. This will remove the words that match the given pattern instead of skipping them in the indexing process.

Boosting Formula Effect

The final attribute to adjust is the *Boosting Formula*. The *Boosting Formula* is an optional field and particularly useful for ranking documents containing a numeric field. Examples of such fields include product prices, product reviews, post likes, post shares, or the order of items in a list, like the example of university rankings 5.2.2.

In the specific context of the Stack Overflow example, each post is associated with an **up-vote** number, which indicates how helpful an answer is. This numeric field can be a valuable indicator of document quality and relevancy. The more users find a post helpful, the more valuable it becomes to display as one of the top results. To assign a higher score to posts with a high number of votes, one can employ the *Boosting Formula*. One practical choice is to use the logarithm of the votes. However, more suitable options may exist since votes can be zero or even negative. The formula shown in Table 23 has been used for this straightforward use case. Note that one can overcome this challenge by adding a constant to the voting to avoid negative numbers.

After boosting the score for each post by the number of up-votes, the **MP@5** was reduced by **33.75%** **MP@R** was reduced by **26.2%**, and **MAP** by **29.21%**. This is because some posts have negative votes (down-votes), and some have positive, resulting in significant differences in the score added to the BM25 formula. For example, if the query is *"how to import panda library in python"* and the returned results contain one matching post but have fewer votes than a second post that only mentions *"python"* but has higher up-votes than the first post, which is less relevant will be at the top.

Inspectors*	Title, Summary			
BM25 Parameters	$b = 0.1, k = 0.81$			
Stop Words	None			
Small Words Threshold	2			
Q-gram	3			
Boosting Formula	$\frac{votes}{10}$			
Result	MP@5 0.53	MP@R 0.62	MAP 0.63	Time(s) 0.31

Table 23: Stack Overflow indexing configuration, the effect of using the *Boosting Formula*.

5.4 User Experience

There are notable advantages and disadvantages when comparing **ParseHub** with **Scriburg**.

One of the standout features of ParseHub is its automatic detection of document fields, which is achieved by clicking. As shown in Figure 14, ParseHub opens a live browser session, allowing the user to click on any field that wants to be collected. In contrast, Scriburg requires manual input of HTML element XPath to obtain this information, which takes much work. Creating the crawlers manually often took more than **ten minutes**, whereas ParseHub accomplished the same results in **ten seconds**. Another advantage of ParseHub is its project-based approach to crawling instead of Scriburg lists view. Starting a crawler in ParseHub can be done by providing only the Seed URL without further options, simplifying the process. However, it is essential to note that this feature can be easily extended and is a manageable hurdle in Scriburg.

The current implementation allows adding more threads and nodes to enhance performance, a flexibility not available in ParseHub. Furthermore, the current implementation has proven resilient in handling various edge cases, whereas ParseHub struggled to manage these scenarios effectively. The adaptability and configuration options offered by the current implementation make it well-suited for various websites and scenarios.

The user interface employed in ParseHub needs to be updated; it lacks responsiveness and features a font that is challenging to read. However, the most frustrating aspect is the frequent occurrence of the browser unexpectedly crashing and shut-

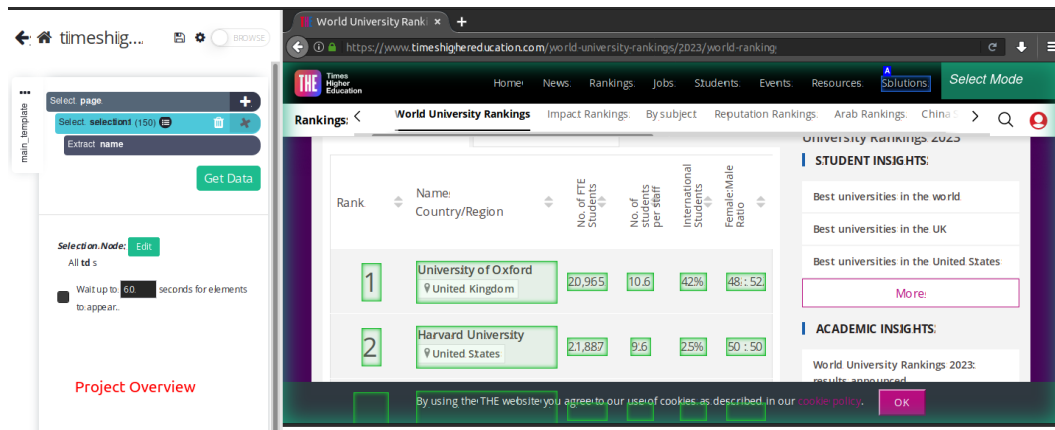


Figure 14: ParseHub project overview on the left and on the right, the website is shown in a live session, allowing users to click to select the information to parse.

ting down without apparent cause. In contrast, utilizing a frontend framework like Angular with PrimeNG significantly improved the current implementation, making it responsive and delivering a seamless user experience. The monitoring used by Scriburg made it easy to debug the crawlers and stop them before wasting resources.

When crawling a large dataset, having an indexed version becomes crucial, mainly if the dataset is intended to be served as an API, for example, which Scriburg supports but not ParseHub.

6 Conclusions and Future Work

This chapter addresses the questions initially introduced at the opening of the thesis (Section 1.3), concludes the conducted experiments, and opens the door for additional research to enhance the solution and explore areas that have not been previously examined.

6.1 Conclusions

It is crucial to remember the primary questions and contributions intended to be accomplished by this thesis and whether it has been successfully addressed or if they remain abstract. The following list iterates through the contributions mentioned in Section 1.3 and discusses the final findings.

- *What are the challenges and bottlenecks to creating a scalable, configurable search engine?* Two primary bottlenecks restrict the crawler’s performance. The first is the loading time or the time it takes to render a page, which varies for each page and ultimately affects the rate at which the crawler can make requests. The second challenge is that websites can block the crawler if the request rate increases, which is also contingent on the configurations of the websites’ firewalls. The configurable search engine is a good idea; however, manually adding the XPath for each field takes more time and is tedious.
- *Can a similar existing tool be surpassed?* ParseHub demonstrated an advantage with its smoother workflow and improved automated field selection. Nonetheless, Scriburg surpassed ParseHub in performance, overall robustness, and flexibility.
- *How does changing the configurations provided by the user interface affect the results in the crawling and indexing accuracy?* The user interface offers forms, including optional and advanced crawling and indexing options. The used options deliver a helpful and adaptable user experience. Even users with limited programming experience can easily configure and execute straightforward crawling and indexing tasks by relying on the default values provided.

- *Can a User Interface (UI) be created that intuitively allows users to crawl and index targeted websites from the internet?* Yes, it can be. However, manually adding and removing inspectors was time-consuming and should be refined.
- *How well do crawlers react to different websites with different DOM structures?* While the internet hosts millions of websites, making it impossible to ensure coverage for all possible use cases, many websites have been evaluated and effectively overcome their diverse implementations.
- *Can the indexing and crawling processes be integrated into the same tool?* It was possible to provide a user-friendly interface that combines both functionalities.
- *Can meaningful evaluation metrics for the implemented search engine be identified?* It has been discovered that evaluating crawling can pose challenges, but certain aspects can be addressed to provide insights into the crawler's performance, like coverage and harvest rate.

6.2 Future Work

While evaluating **Scriburg**, the most wanted feature was to automate the inspector's selections. The solution should be similar to what **ParseHub** is implementing. The user should be faced with a live session where they can click on any title or price they want to collect simply by clicking. However, this feature is not easy to implement and can take up to **three months** to perfect. Note that the time boxing given in this section is based on personal estimation.

Adding **IP Rotation** is highly recommended because although the crawling rate was not high in the evaluation, the crawler got banned twice from different websites. Implementing IP Rotation is relatively easy. Some services provide free proxy list API¹ to be used to make proxied requests. One can add each proxy bypassing the flag `proxy-server` in Selenium. This feature can take up to **three days** to implement and test.

Adding a **Steps**² component can allow the users to crawl and index step by step. For example, the first step is to create a project name like Stack Overflow. This name will be used for all templates, runners, crawlers, and indexers instead of entering the name in each form. The steps will make running a crawler intuitive and reduce user confusion. Using the **Steps** component from **PrimeNG** can take up to **two weeks**

¹SSL Proxies: <https://www.sslproxies.org/>

²PrimeNG Steps: <https://primeng.org/steps/personal>

to implement and add this functionality. This feature can solve the issue by making the user interface more intuitive and easily used. This is equivalent to the project based on ParseHub.

Early stopping the crawlers once they are inefficient helps save resources. This can be due to an internet connection; the website is down, the crawler needs to be better configured, and more issues can make crawling inefficient. Although Scriburg serves valuable information to help monitor the crawling process, for non-technical users, it can be hard to understand what the HTTP status codes stand for. To fix this, one can set up some rules to convert errors into valuable messages that users can understand. Based on personal estimation, for example, if the crawler seems slow, an icon can be shown to indicate that; if the crawler is not collecting any document for more than ten requests, an icon can be shown to reflect that. Implementing this feature can take between **two weeks** to **one month** based on a personal estimation.

Leveraging the `robots.txt` file to direct web crawlers can be effective, but there is a need for further research into establishing a robust protocol for crawler behavior. For instance, it proves beneficial for crawlers to gain insights into website characteristics, such as estimating the number of links, products, or items present. This information helps users in determining the appropriate scaling of their crawlers. Additionally, the file can specify the maximum allowable harvest rate to prevent potential denial-of-service (DoS) issues. It could also contain preferences regarding crawl timings, such as restricting activity to nighttime.

Evaluating the crawling process proves to be a challenging task due to the dynamic nature of websites. While `crawler-test.com` served as a valuable platform for evaluating the crawler, further research is necessary to establish a robust evaluation website. This website should incorporate essential statistics, such as the count of links on each page, the total number of pages within the site, and the maximum harvesting rate.

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